

IST Masterclass Session #4

Exploration phase in detail #1



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TOPICS

What is exploration?

Deep dive

Exploring specification

Design approaches

Level based test design

Test writing style

What is 'exploration'?

RECONNAISANCE

EXPLORATION

RECOUP

Dive deep to understand entities and then evaluate them

understand what entity does/should do what are conditions governing behaviour? what are the acceptance criteria? what may be potential issues probable?

RECONNAISANCE

EXPLORATION

RECOUP

Dive deep to understand entities and then evaluate them

understand what entity does/should do.
what are conditions governing behaviour?
what are the acceptance criteria?
what may be potential issues probable?

come up with scenarios to try out come up with smart checklist to check/test create suites, review, revise note down issues, suggestions, observations

Design & evaluation in rapid tandem

Scripted check (+some test)

Unscripted test

Design & evaluation in rapid tandem

Scripted check (+some test)

Unscripted test

to

Scripted check

Unscripted test

KEY is lightweight writing, notetaking

What is Test/Check in a Sprint?

Sprint X

NEW
TEST & CHECK
ENHANCED
TEST & more CHECK
FIXED
less TEST & more CHECK

How much Test & Check depends on

- 1. State of entity New | Enhanced | Fixed
- 2. Spec detail for entity: Less => more Test, More => more Check

Entity under test

When you explore, see the EUT as a composite and mentally decompose it

Entity under test

see it as made up o

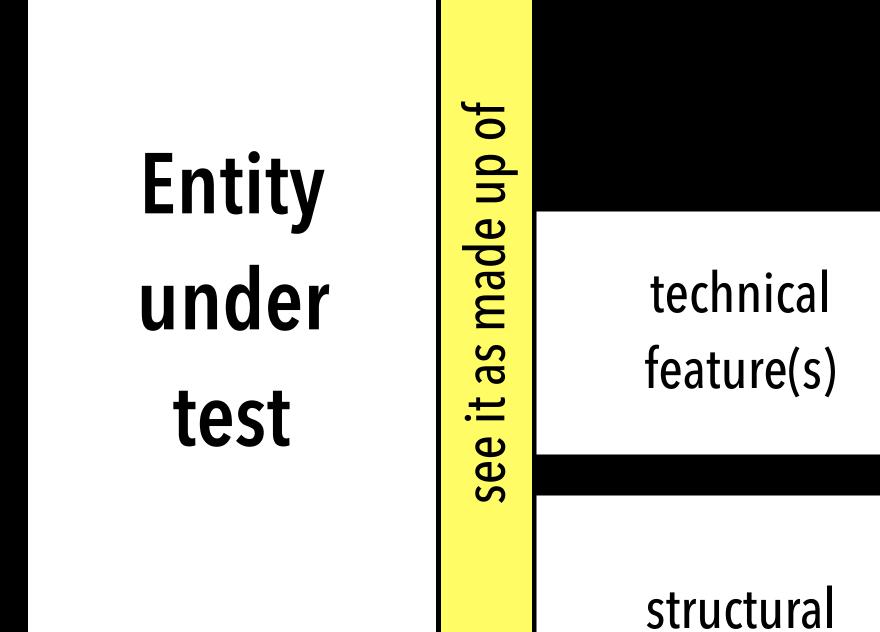
When you explore, see the EUT as a composite and mentally decompose it

structural component(s)

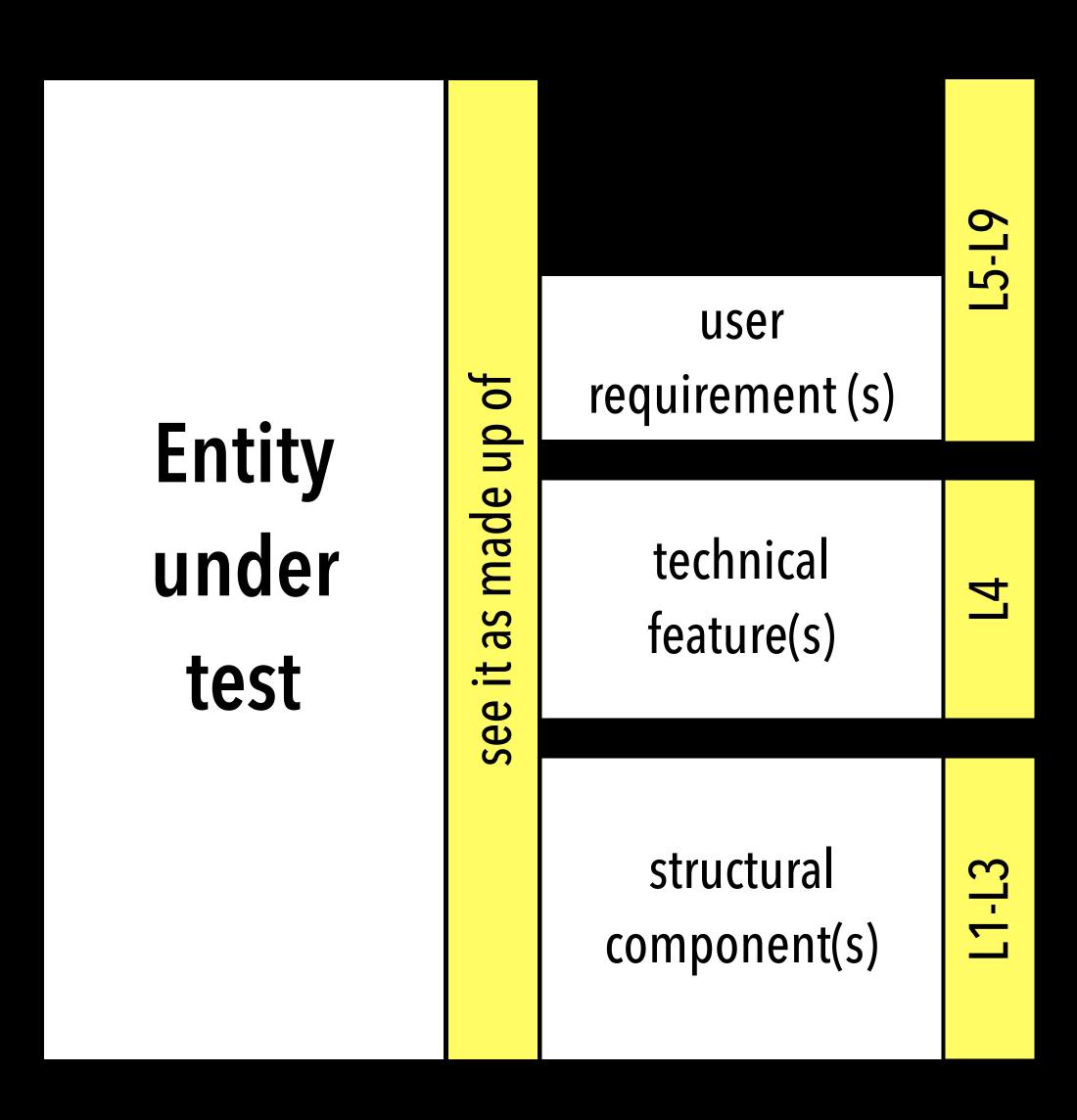
L1-L3

L4

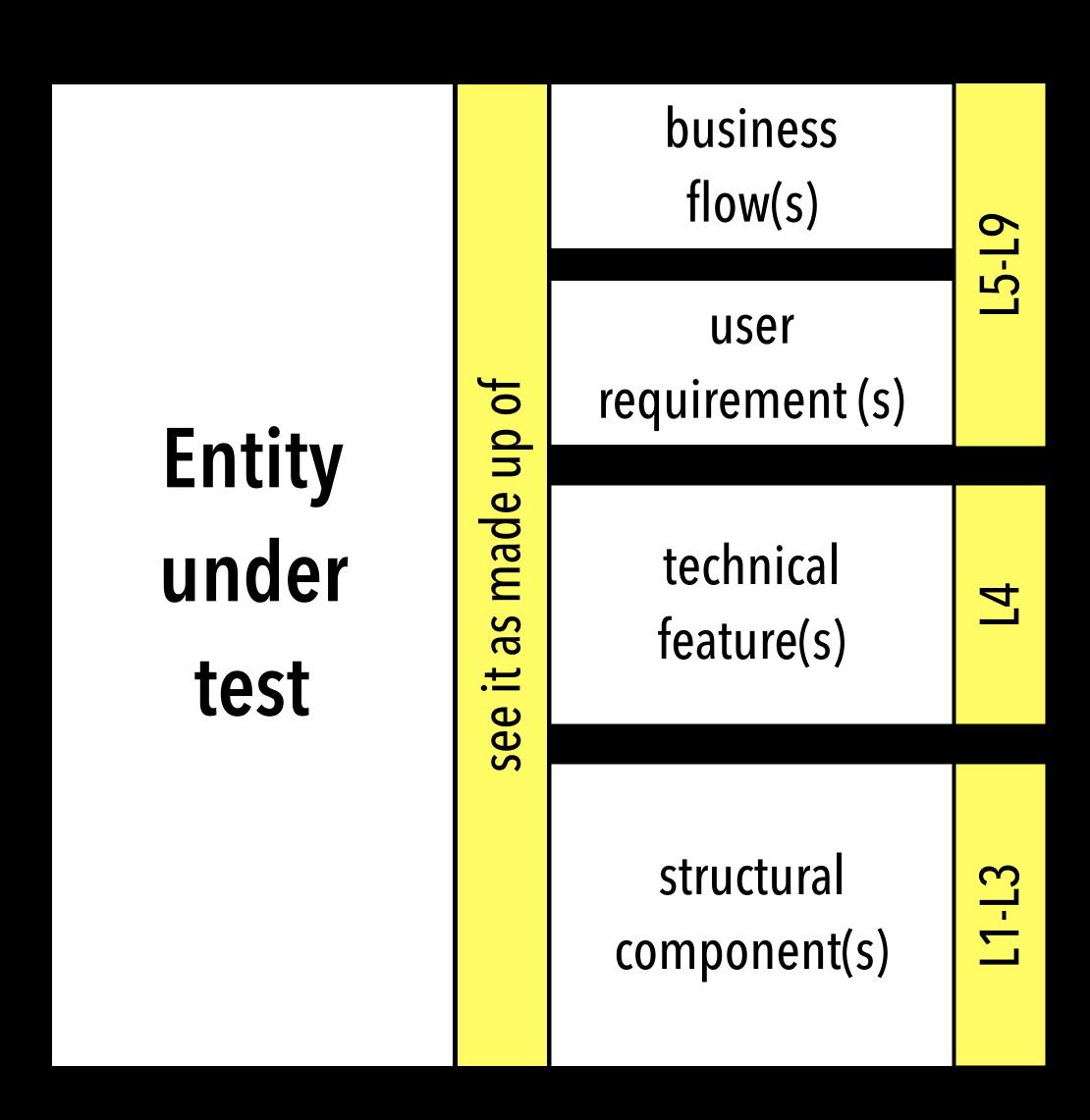
component(s)



When you explore, see the EUT as a composite and mentally decompose it

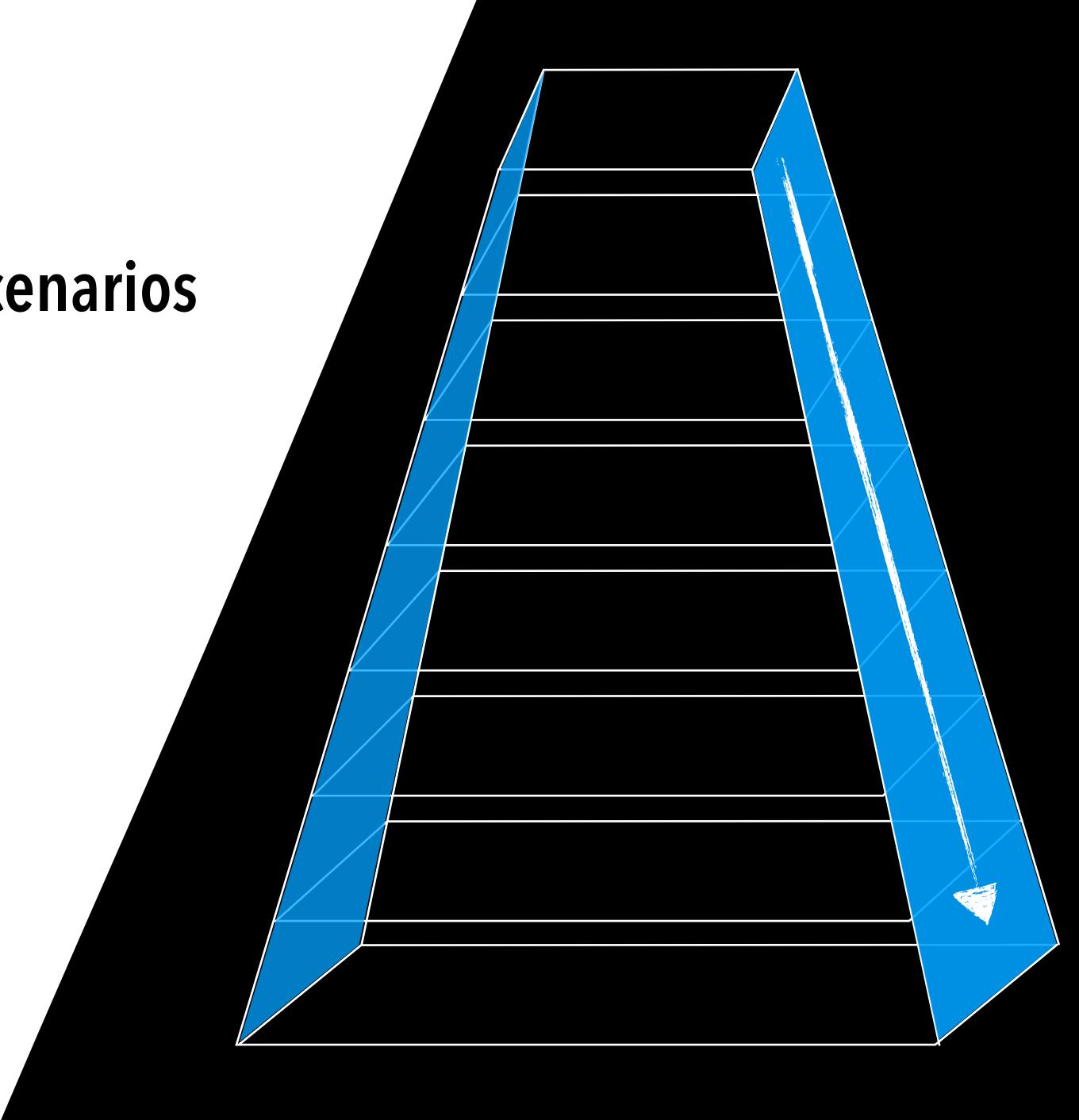


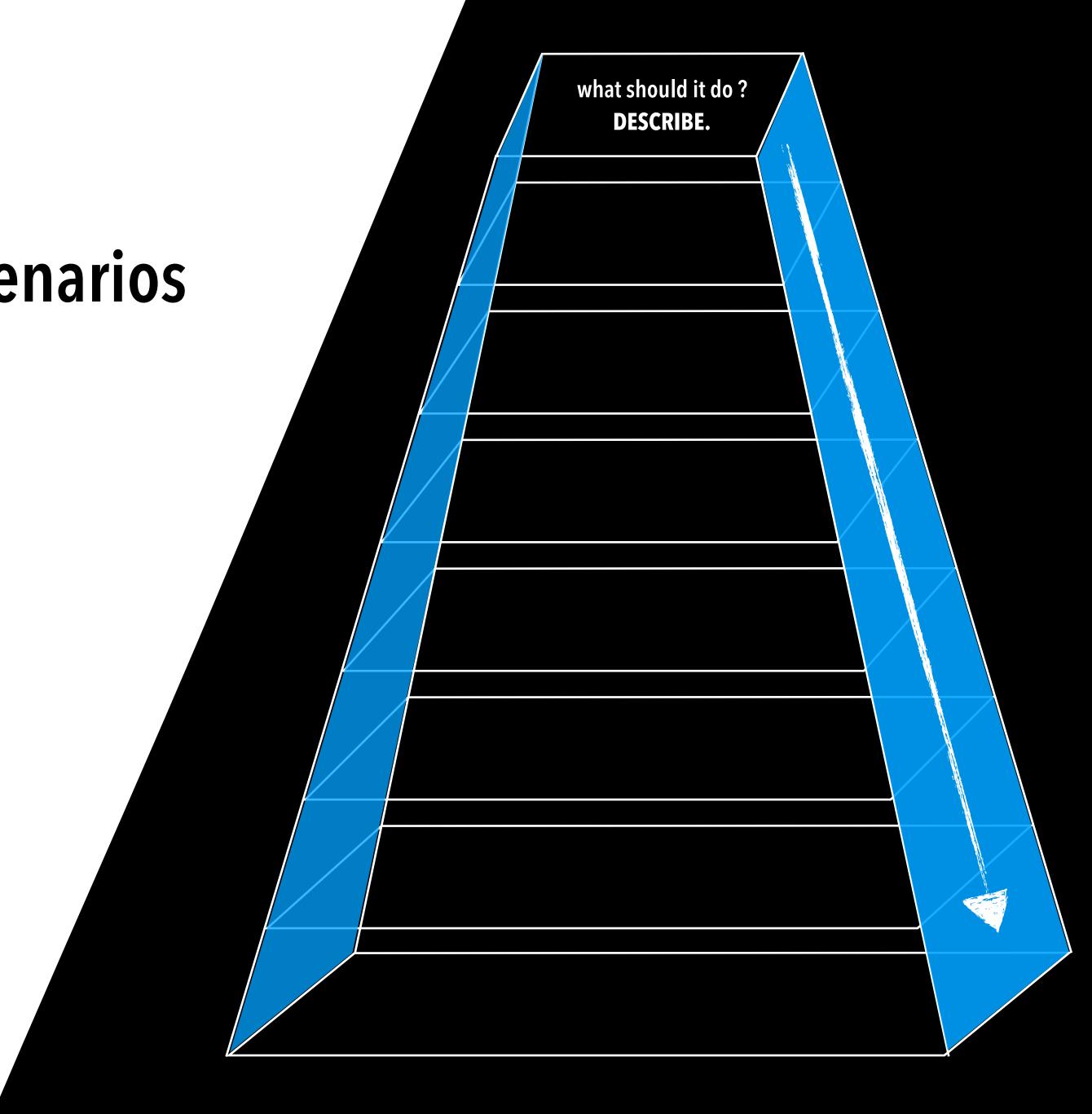
When you explore, see the EUT as a composite and mentally decompose it

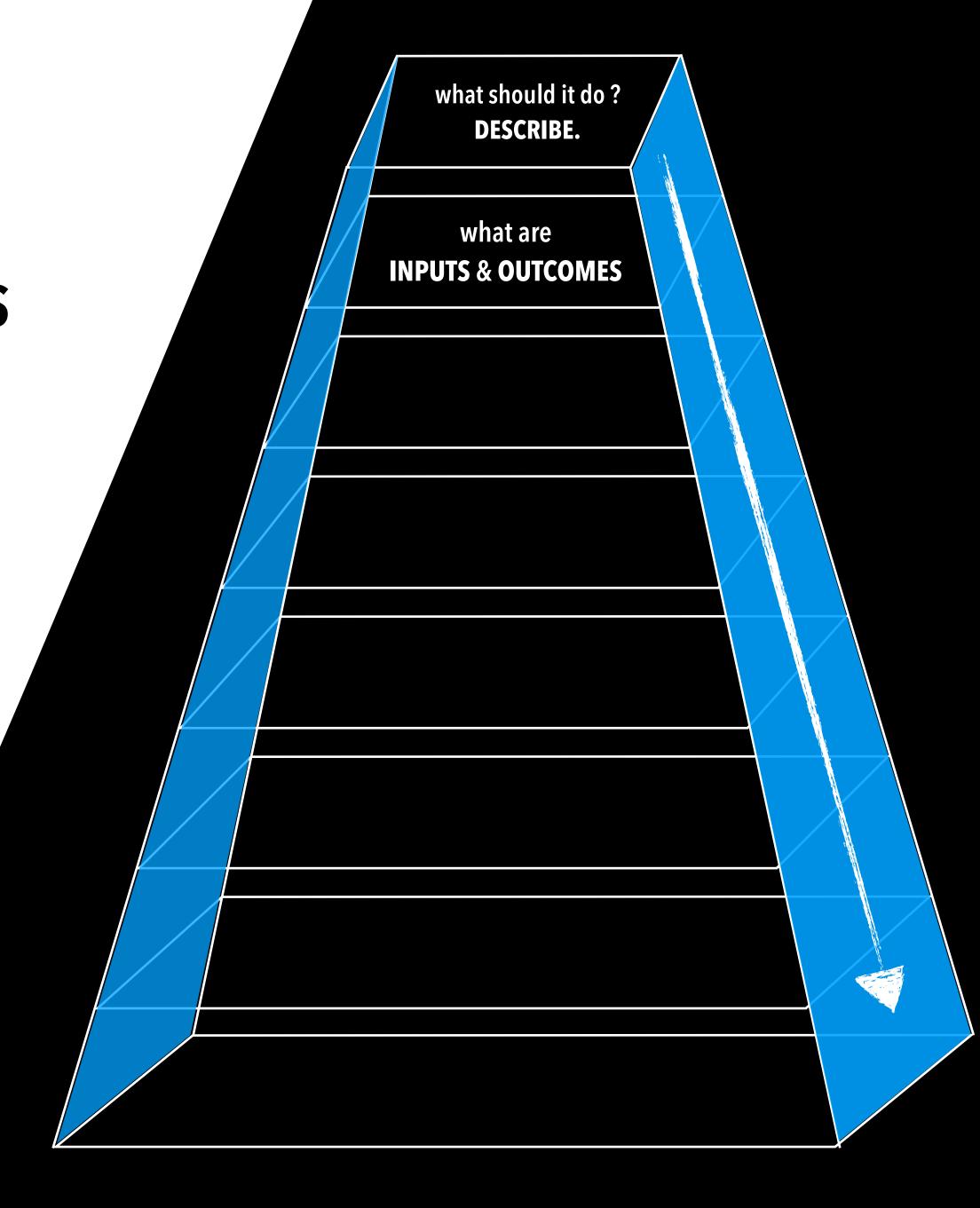


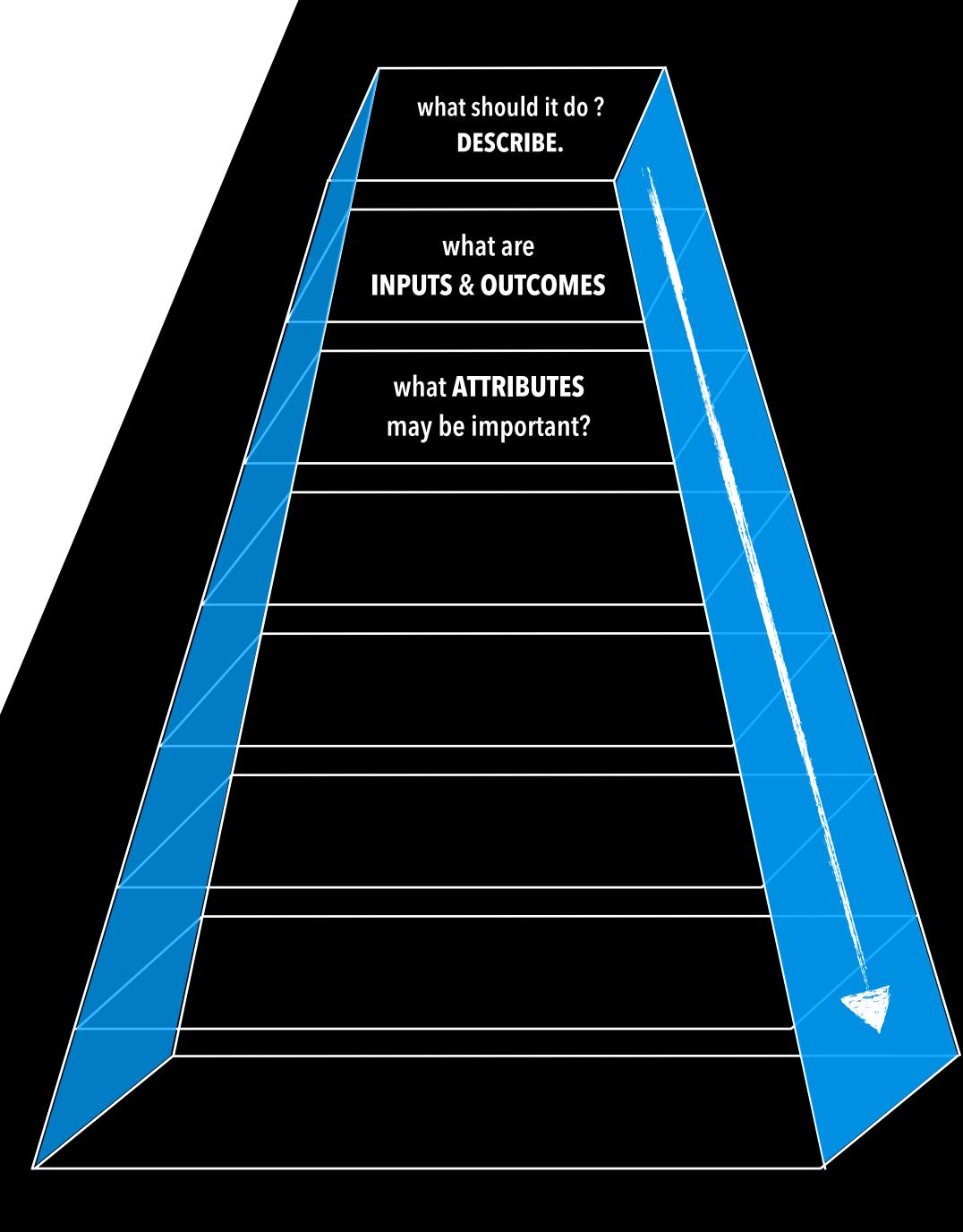
When you explore, see the EUT as a composite and mentally decompose it so that you can observe well and understand clearly at the right level to come with good scenarios/questions.

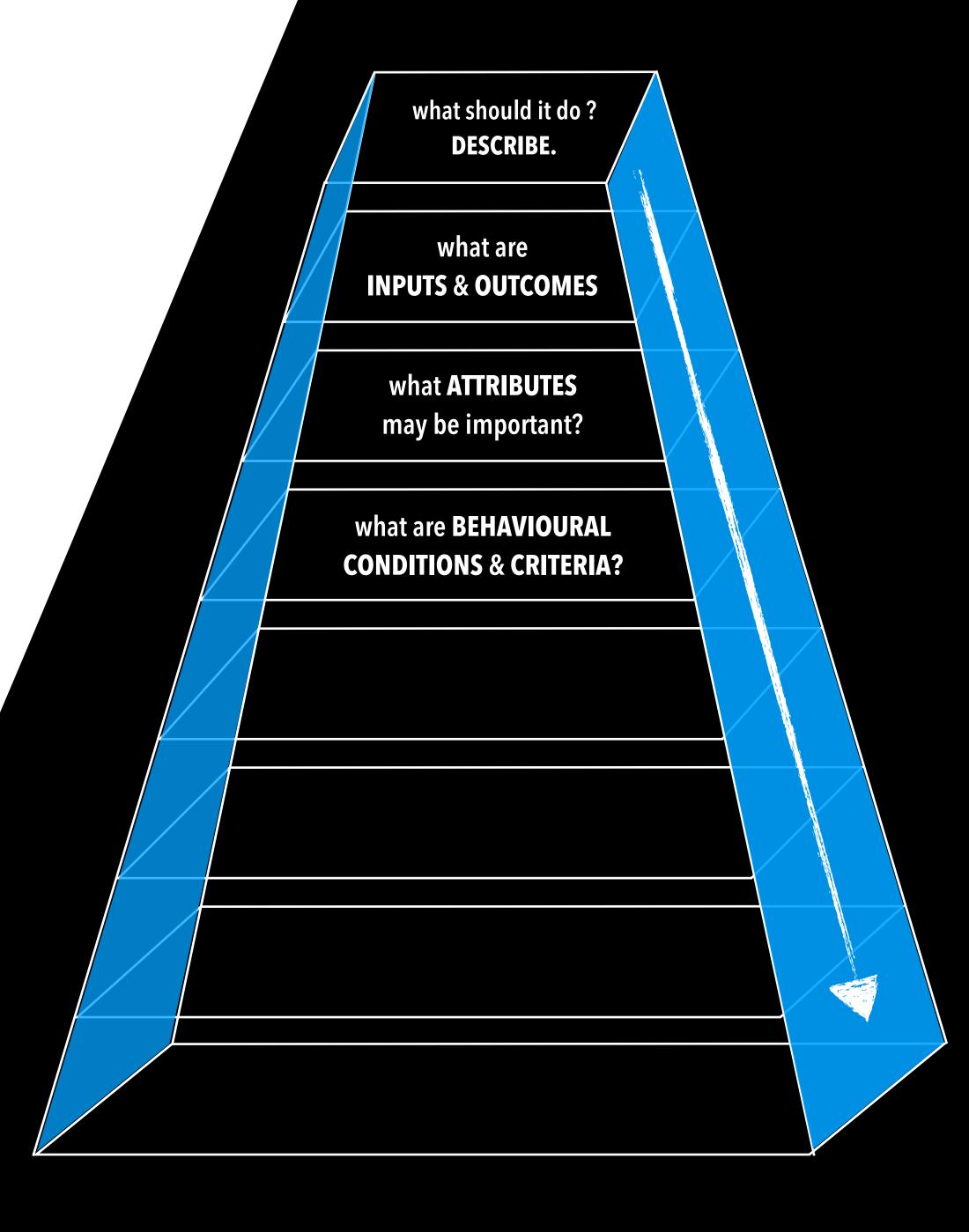
Deep dive

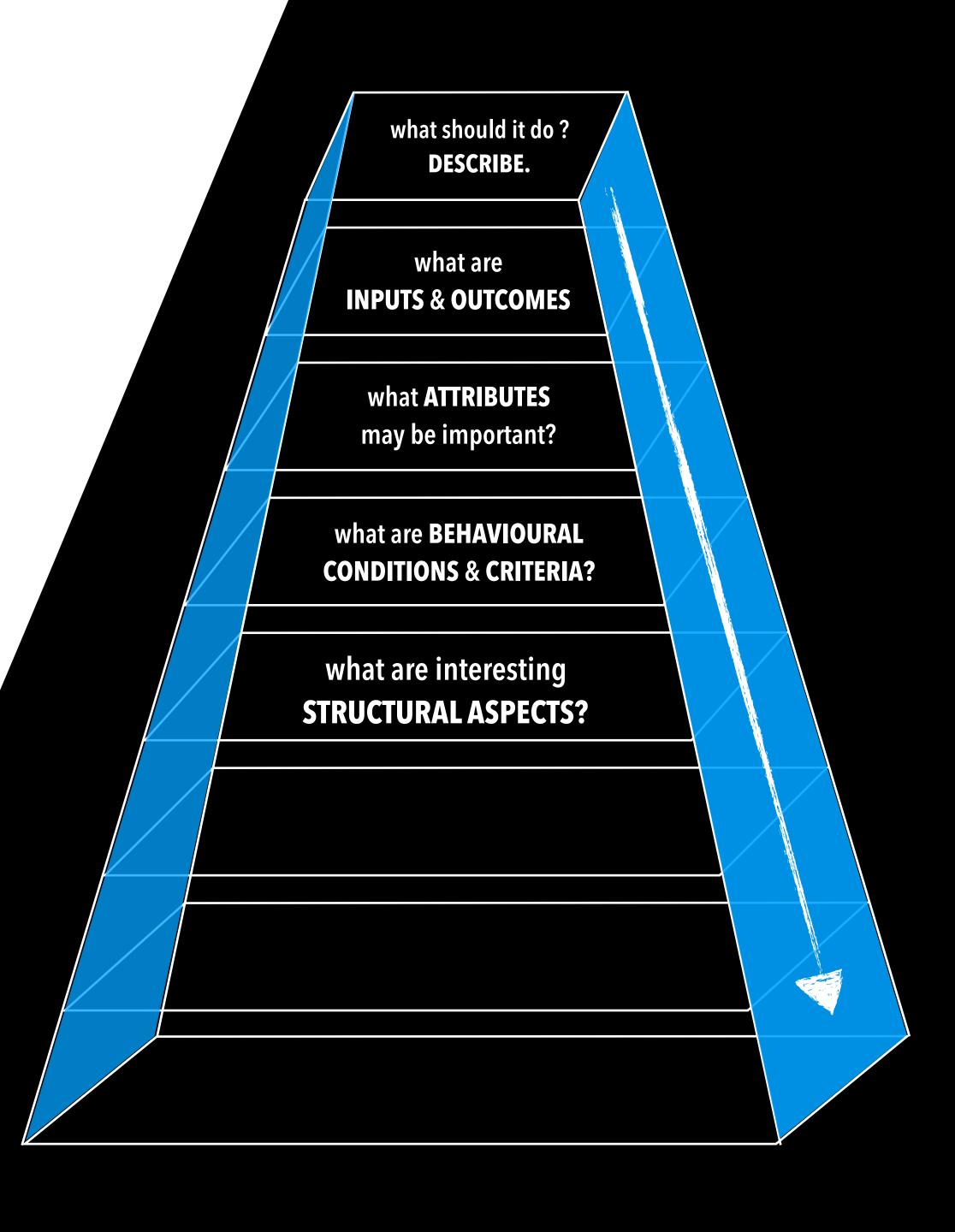










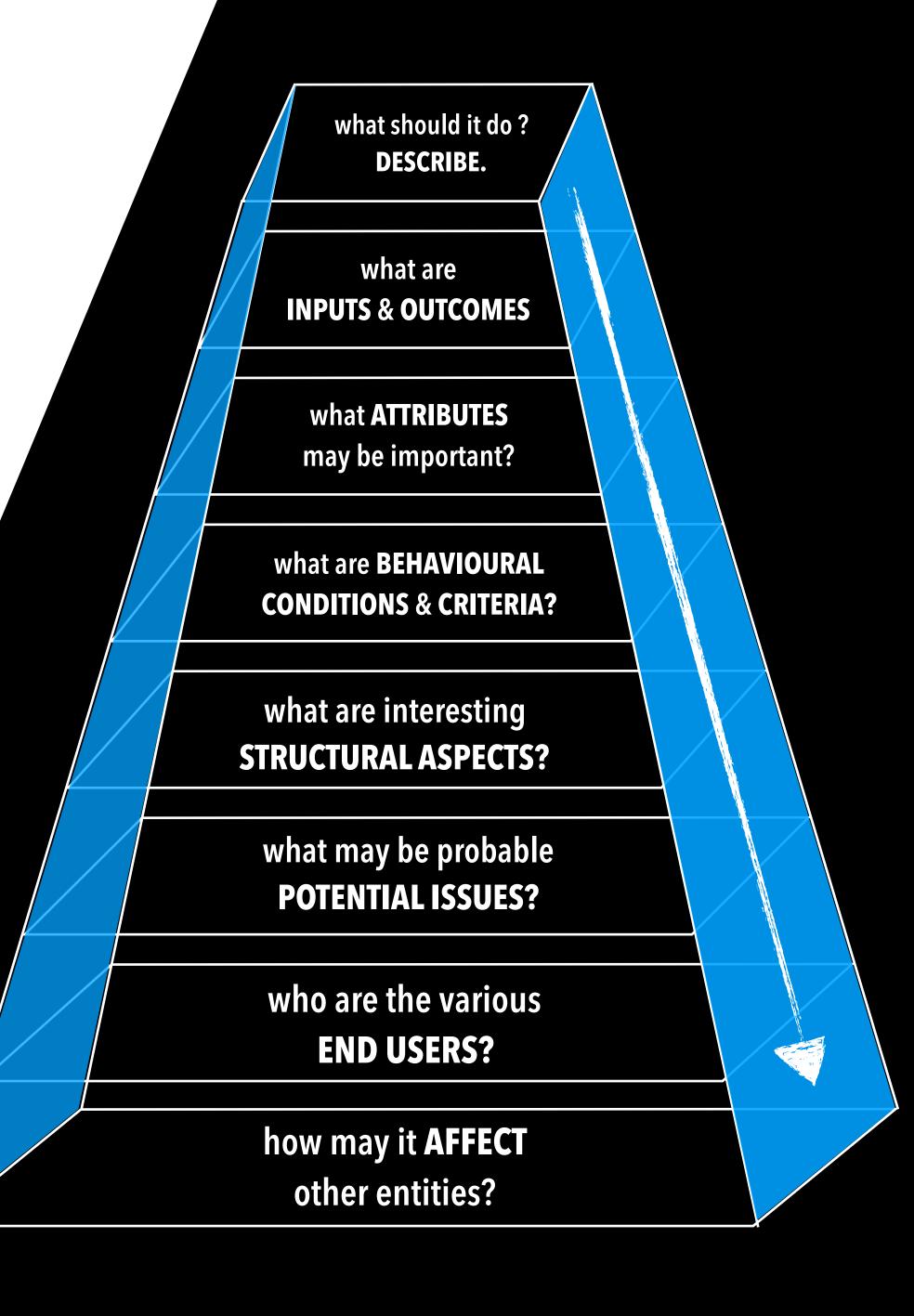


an ENTITY can be a small COMPONENT, FEATURE or a big REQUIREMENT, FLOW

what should it do? DESCRIBE. what are **INPUTS & OUTCOMES** what **ATTRIBUTES** may be important? what are **BEHAVIOURAL CONDITIONS & CRITERIA?** what are interesting **STRUCTURAL ASPECTS?** what may be probable **POTENTIAL ISSUES?**

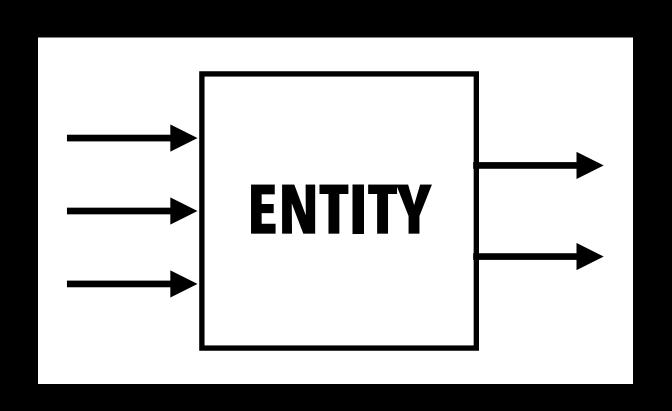
an ENTITY can be a small COMPONENT, FEATURE or a big REQUIREMENT, FLOW

what should it do? DESCRIBE. what are **INPUTS & OUTCOMES** what **ATTRIBUTES** may be important? what are **BEHAVIOURAL CONDITIONS & CRITERIA?** what are interesting **STRUCTURAL ASPECTS?** what may be probable **POTENTIAL ISSUES?** who are the various **END USERS?**



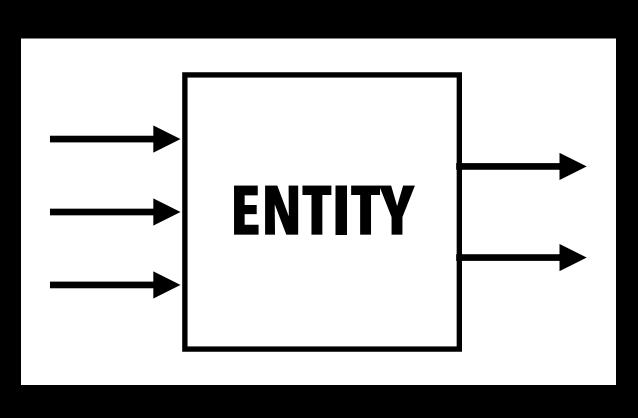
Exploring specification

Let's explore specification of an entity



who

who will use this?
PERSONA

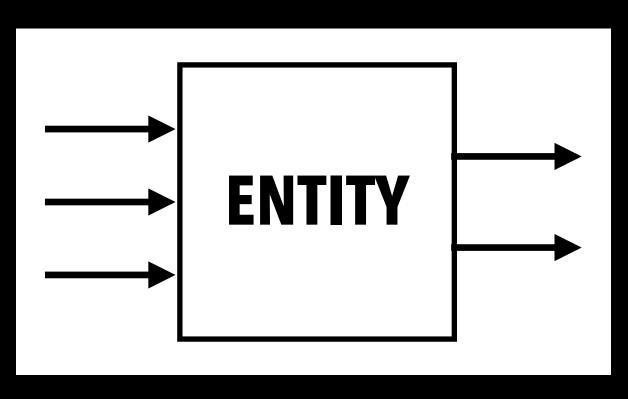


who + what

what should it do?

STEPS

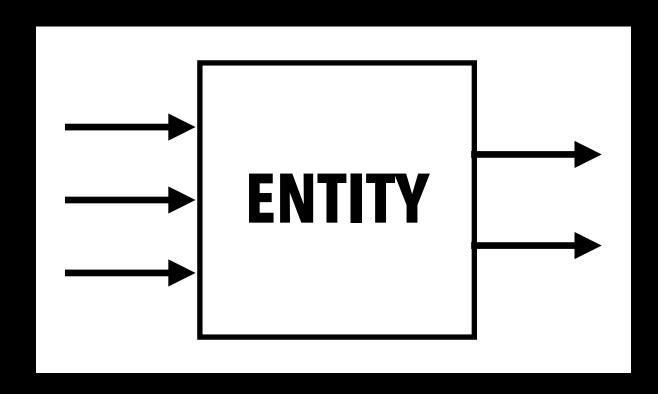
who will use this?
PERSONA



what should it do?

STEPS

who will use this?
PERSONA



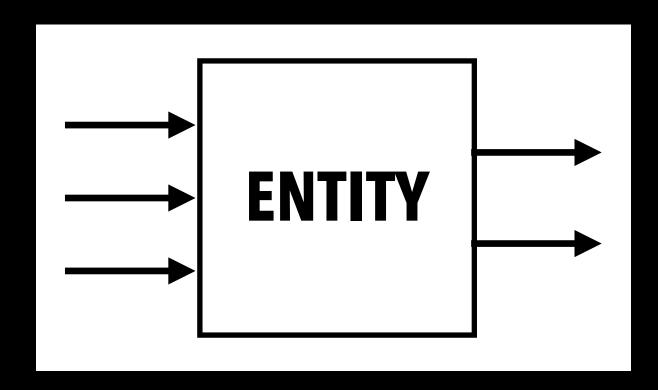
what should it satisfy?

A.CRITERIA/COS

what should it do?

STEPS

who will use this?
PERSONA



what should it satisfy?

A.CRITERIA/COS

what should it do?
CONDITIONS

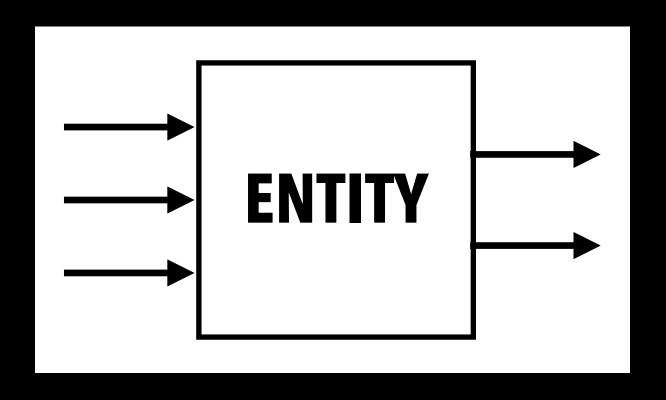
what should it do?

STEPS

DESCRIPTIVE

understand, implement

who will use this?
PERSONA



what should it satisfy?

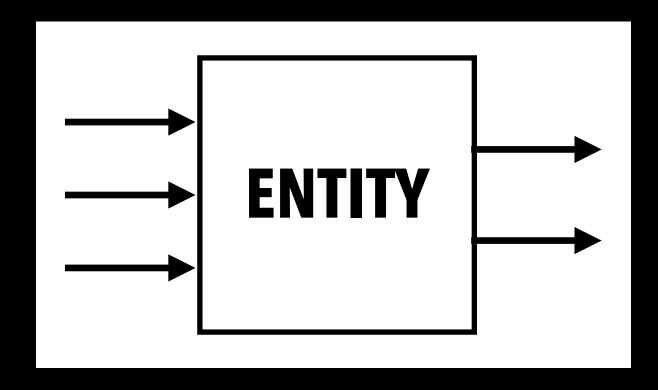
A.CRITERIA/COS

what should it do?
CONDITIONS

what should it do?

STEPS

who will use this?
PERSONA



what should it satisfy?

A.CRITERIA/COS

what should it do?
CONDITIONS

PRESCRIPTIVE evaluate

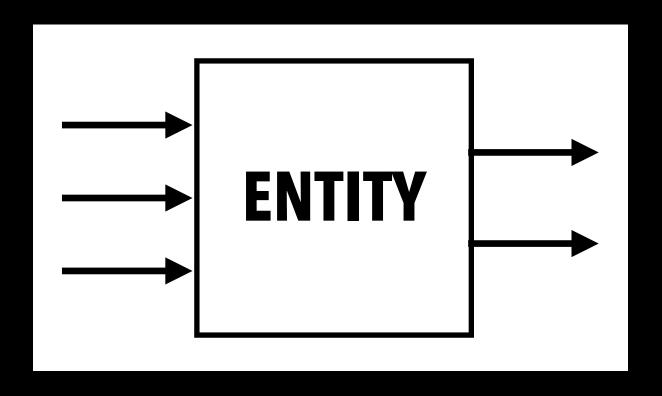
what should it do?

STEPS

DESCRIPTIVE

understand, implement

who will use this?
PERSONA



what should it satisfy?

A.CRITERIA/COS

what should it do?
CONDITIONS

PRESCRIPTIVE evaluate

USE CASE

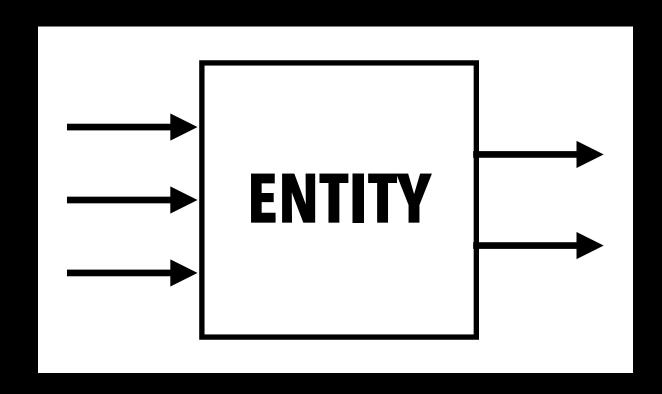
what should it do?
STEPS

DESCRIPTIVE

understand, implement

Use Cases may be more granular, and describe how your system will act.

who will user this?
PERSONA



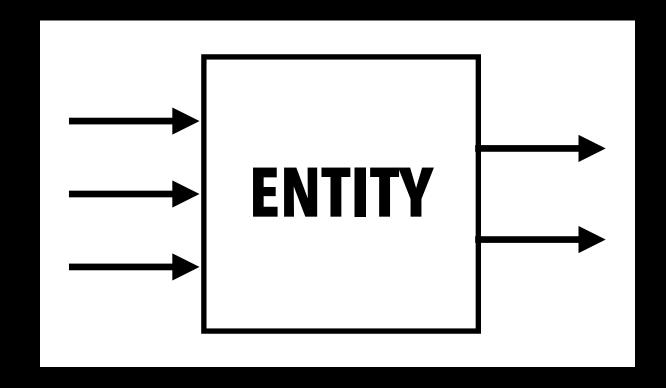
what should it satisfy?
A.CRITERIA/COS

what should it do?
CONDITIONS

what should it do?

STEPS

who will user this?
PERSONA



what should it satisfy?
A.CRITERIA/COS

what should it do?
CONDITIONS

USER STORY

PRESCRIPTIVE

evaluate

User Stories are centered on result and benefit of the thing you're describing,

USE CASE

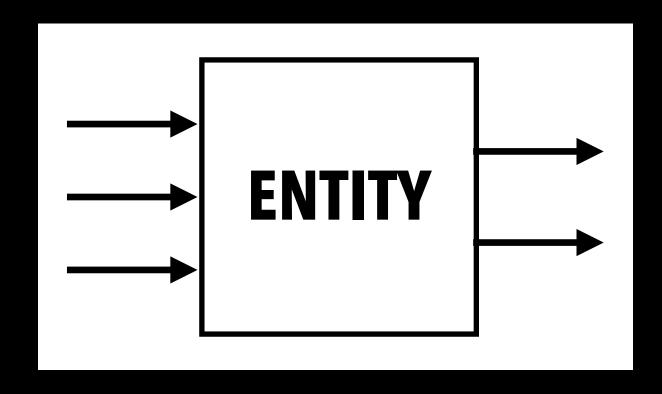
what should it do?

STEPS

DESCRIPTIVE

understand, implement

who will user this?
PERSONA



what should it satisfy?

A.CRITERIA/COS

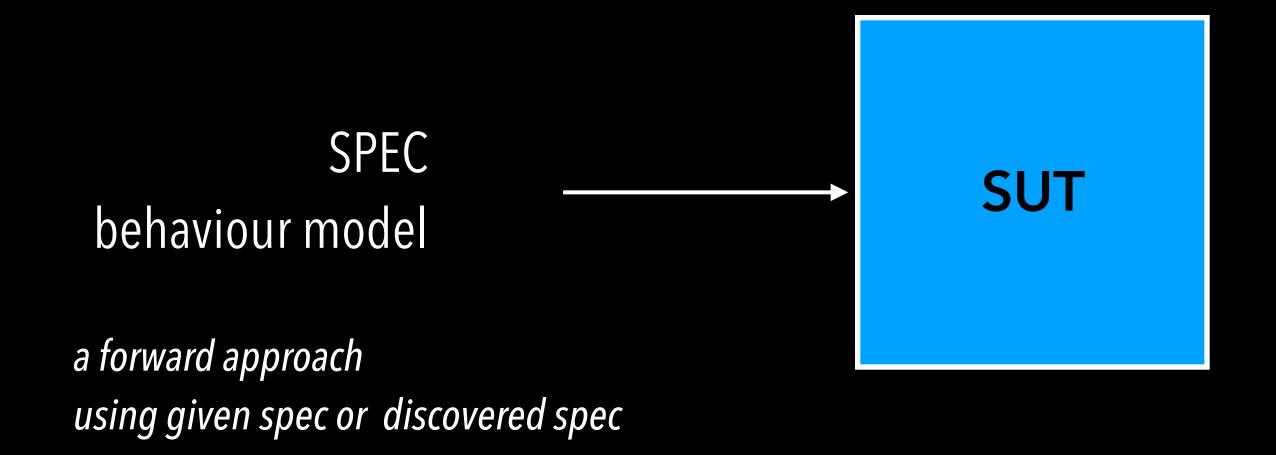
what should it do?
CONDITIONS

PRESCRIPTIVE evaluate

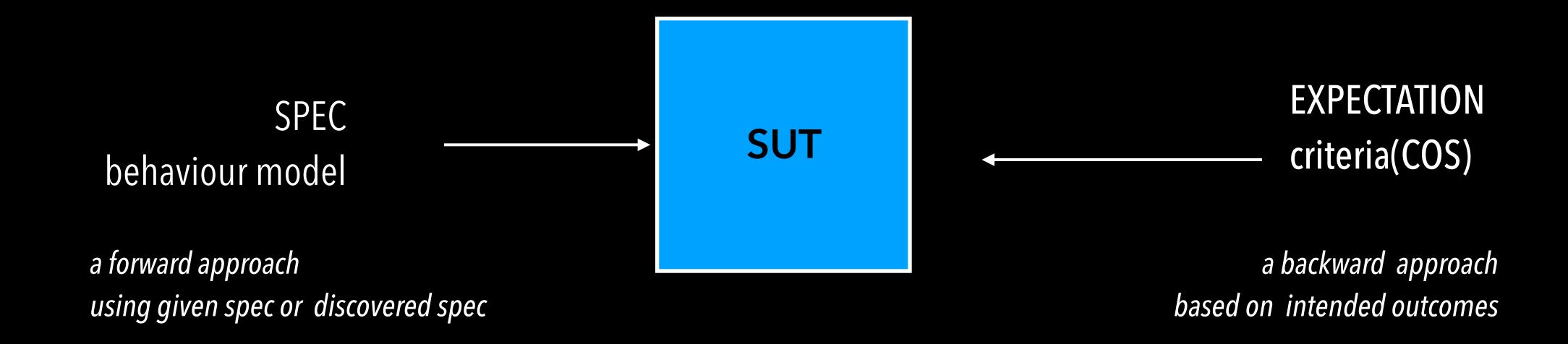
USER STORY

Design approaches

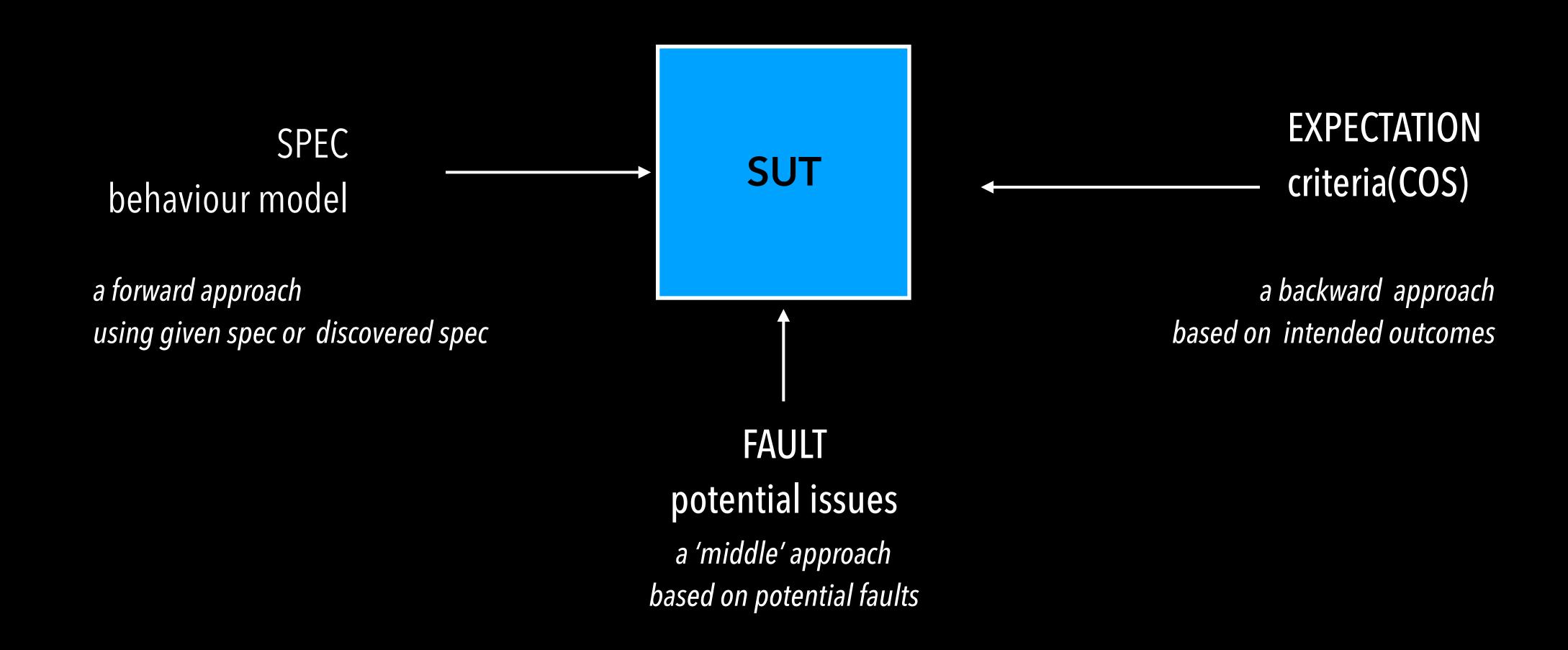
Design method



Design method



Design method



scenarios from different views

scenarios from different views

END USER view

user-spec based user-observation based

user-experience based

| want | expect | would-like

END USER user-observation user-experience user-spec I want | expect | would-like based based based view standards techniques model **ANALYTICAL** behaviours to satisfy needs based based based view

SmartDesign

scenarios from different views

scenarios from different views

END USER user-observation user-experience user-spec I want | expect | would-like based based based view techniques standards model **ANALYTICAL** behaviours to satisfy needs based based based view CONSTRUCTION technology architecture coverage that are implemented well based based based view

scenarios from different views

END USER user-observation user-experience user-spec I want | expect | would-like based based based view techniques standards model **ANALYTICAL** behaviours to satisfy needs based based based view technology CONSTRUCTION architecture coverage that are implemented well based based based view and comprehensively covered TEST/QUALITY failure mode fault exploration questioning robustness driven oriented oriented based view based

scenarios from different views

END USER user-observation user-experience user-spec I want | expect | would-like based based based view standards techniques model **ANALYTICAL** behaviours to satisfy needs based based based view CONSTRUCTION technology architecture coverage that are implemented well based based based view and comprehensively covered TEST/QUALITY fault failure mode exploration questioning robustness oriented driven based view oriented based **EXPERIENCE** fault patterns support issue(s) repeating no prior mistakes

based

view

based

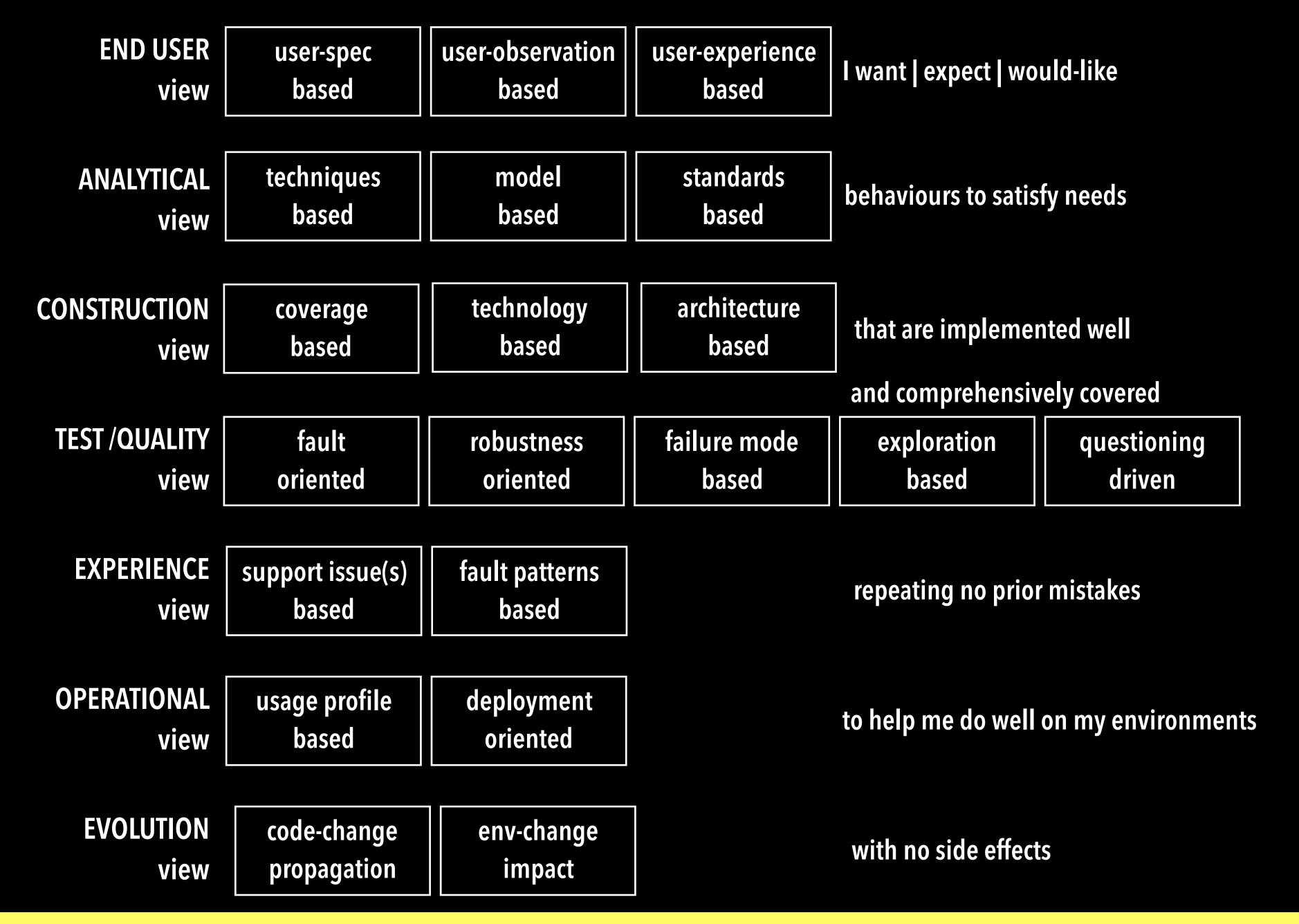
scenarios from different views

END USER user-observation user-experience user-spec I want | expect | would-like based based based view techniques model standards **ANALYTICAL** behaviours to satisfy needs based based based view CONSTRUCTION architecture technology coverage that are implemented well based based based view and comprehensively covered TEST/QUALITY fault failure mode robustness exploration questioning oriented driven based oriented based view **EXPERIENCE** fault patterns support issue(s) repeating no prior mistakes view based based **OPERATIONAL** usage profile deployment to help me do well on my environments oriented based view

scenarios from different views

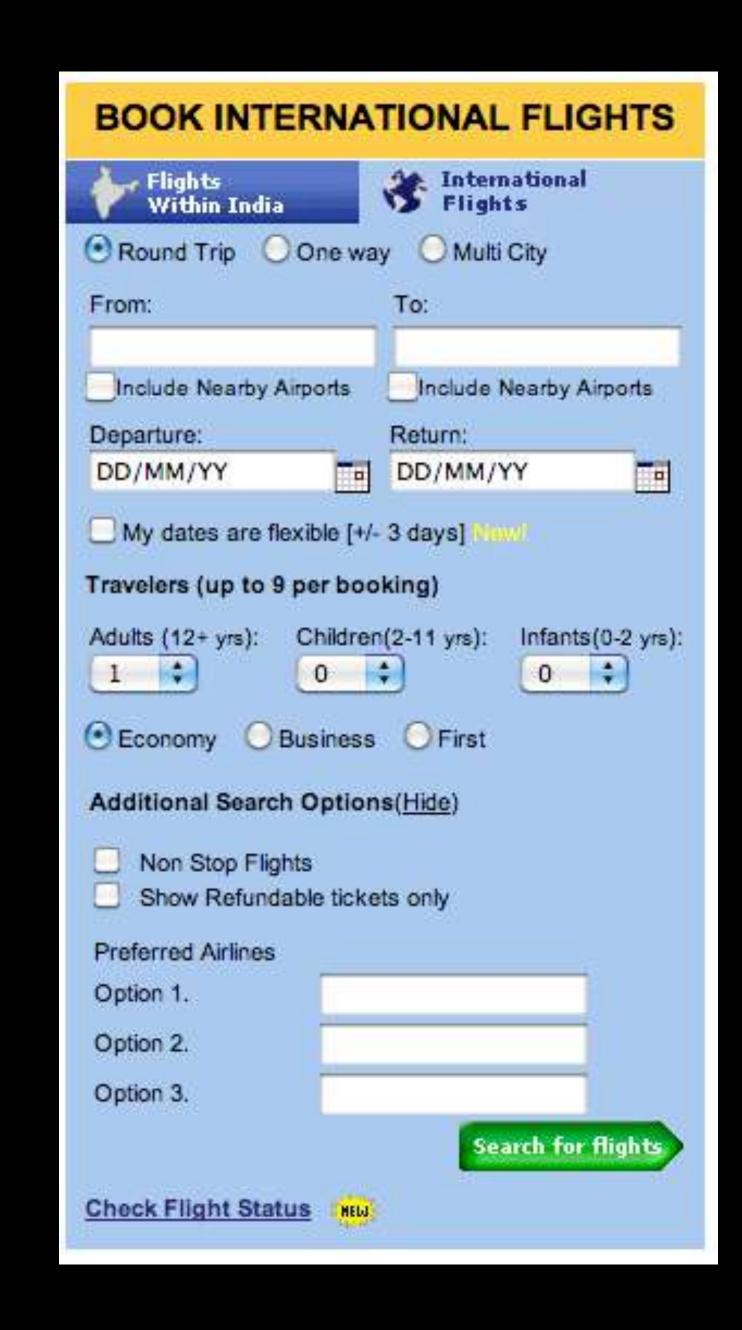
END USER user-observation user-experience user-spec I want | expect | would-like based based based view techniques standards **ANALYTICAL** model behaviours to satisfy needs based based based view architecture CONSTRUCTION technology coverage that are implemented well based based based view and comprehensively covered TEST/QUALITY fault failure mode exploration questioning robustness oriented driven based oriented based view **EXPERIENCE** fault patterns support issue(s) repeating no prior mistakes view based based **OPERATIONAL** usage profile deployment to help me do well on my environments oriented based view code-change **EVOLUTION** env-change with no side effects propagation impact view

scenarios from different views



"I want | expect | would-like behaviours to satisfy needs that are implemented well and comprehensively covered to help me do well on my environments with no side effects"

Level based design & evaluation



L1 Input correctness

L2 Interface correctness

L1 Input correctness

defaults, tab order, layout...

BOOK INTERNATIONAL FLIGHTS				
Flights Within India	International Flights			
Round Trip One wa	ay Multi City			
From:	To:			
Include Nearby Airports	Include Nearby Airports			
Departure:	Return:			
DD/MM/YY	DD/MM/YY			
My dates are flexible [+/	A 30 1			
Travelers (up to 9 per bo	oking)			
Adults (12+ yrs): Childre	n(2-11 yrs): Infants(0-2 yrs):			
● Economy	s O First			
Additional Search Option	ns(<u>Hide</u>)			
Non Stop Flights Show Refundable tick	ets only			
Preferred Airlines				
Option 1.				
Option 2.				
Option 3.				
	Search for flights			
Check Flight Status				

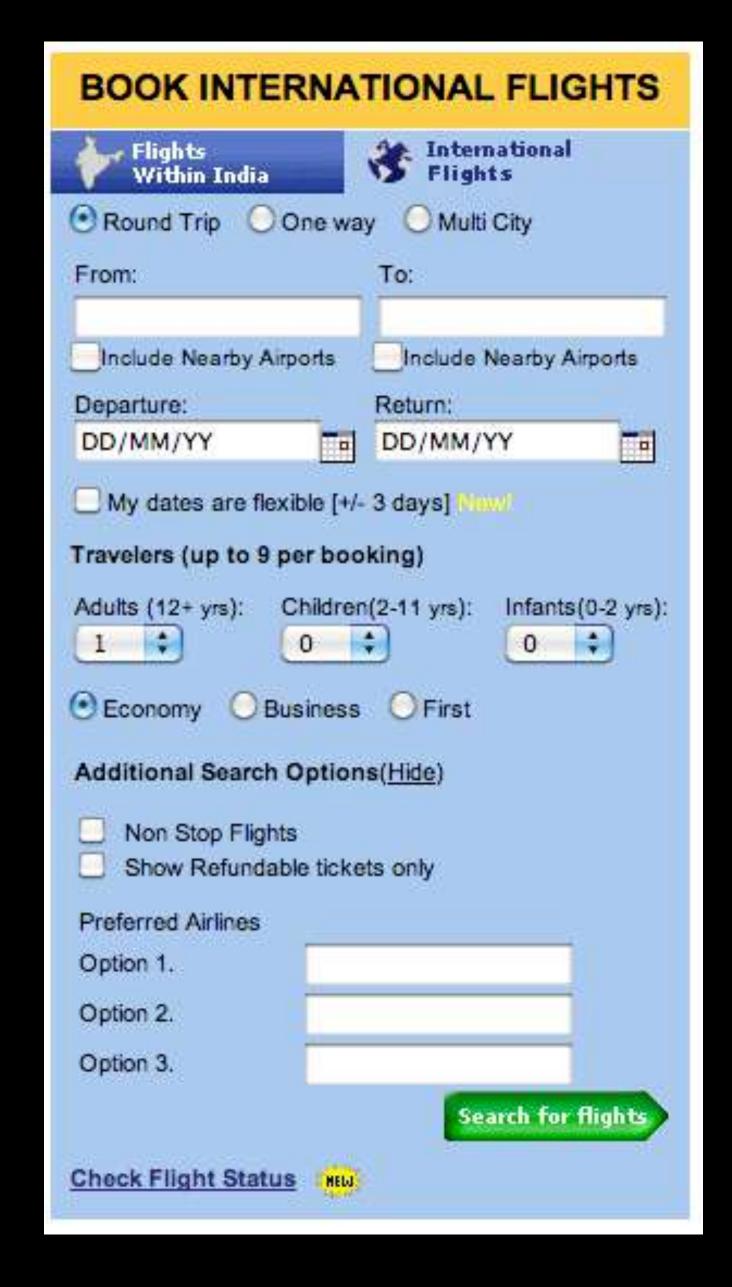
L3 Structural correctness

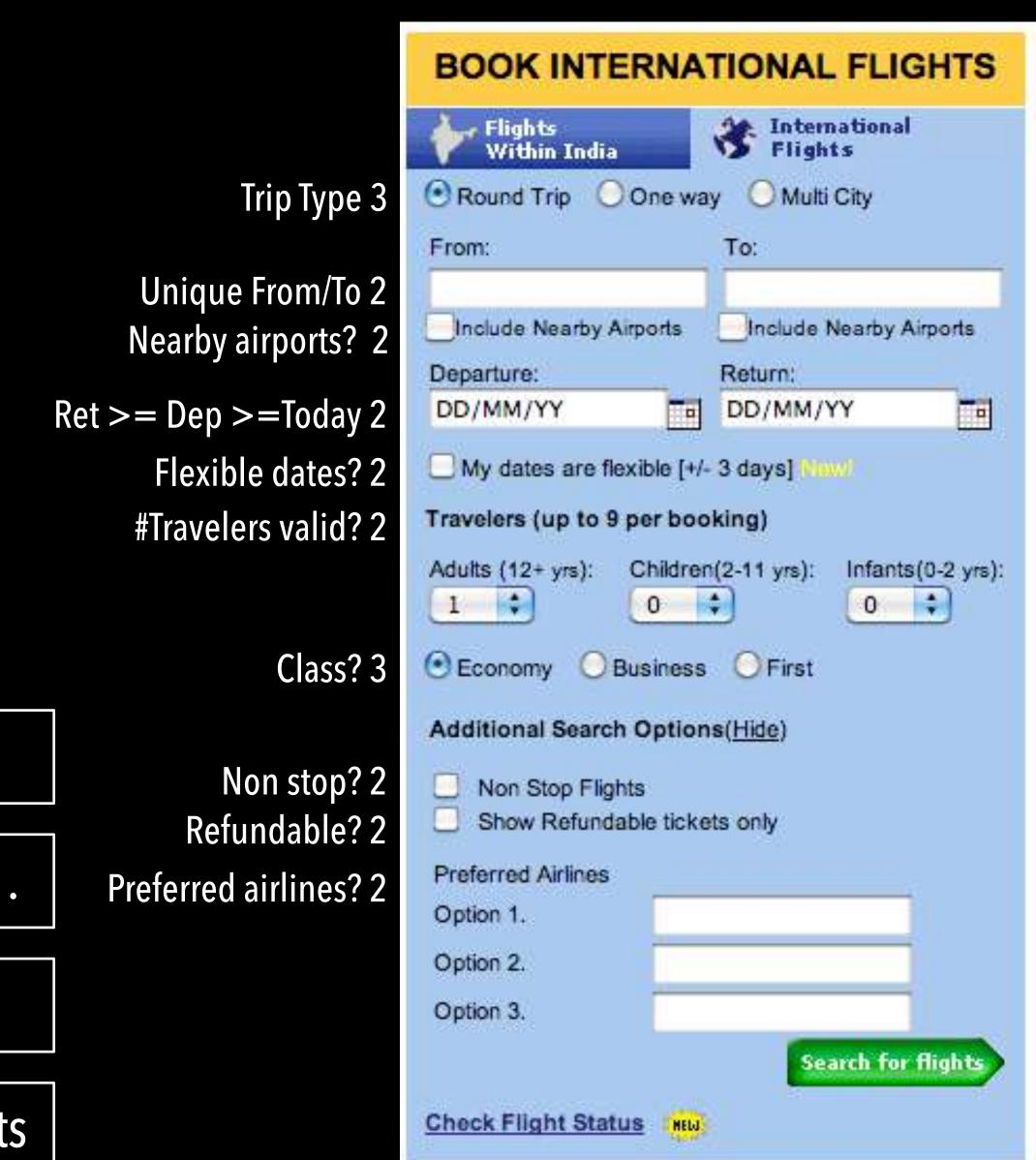
L2 Interface correctness

L1 Input correctness

error handling(connection)...

defaults, tab order, layout...





L4 Behaviour correctness

L3 Structural correctness

L2 Interface correctness

L1 Input correctness

functional correctness

error handling(connection)...

defaults, tab order, layout...

Boundaries, conditions, limits

#TS (Functional) 13 - 1000+



L7 Attribute correctness

L6 Environment correctness

L5 Flow correctness

L4 Behaviour correctness

L3 Structural correctness

L2 Interface correctness

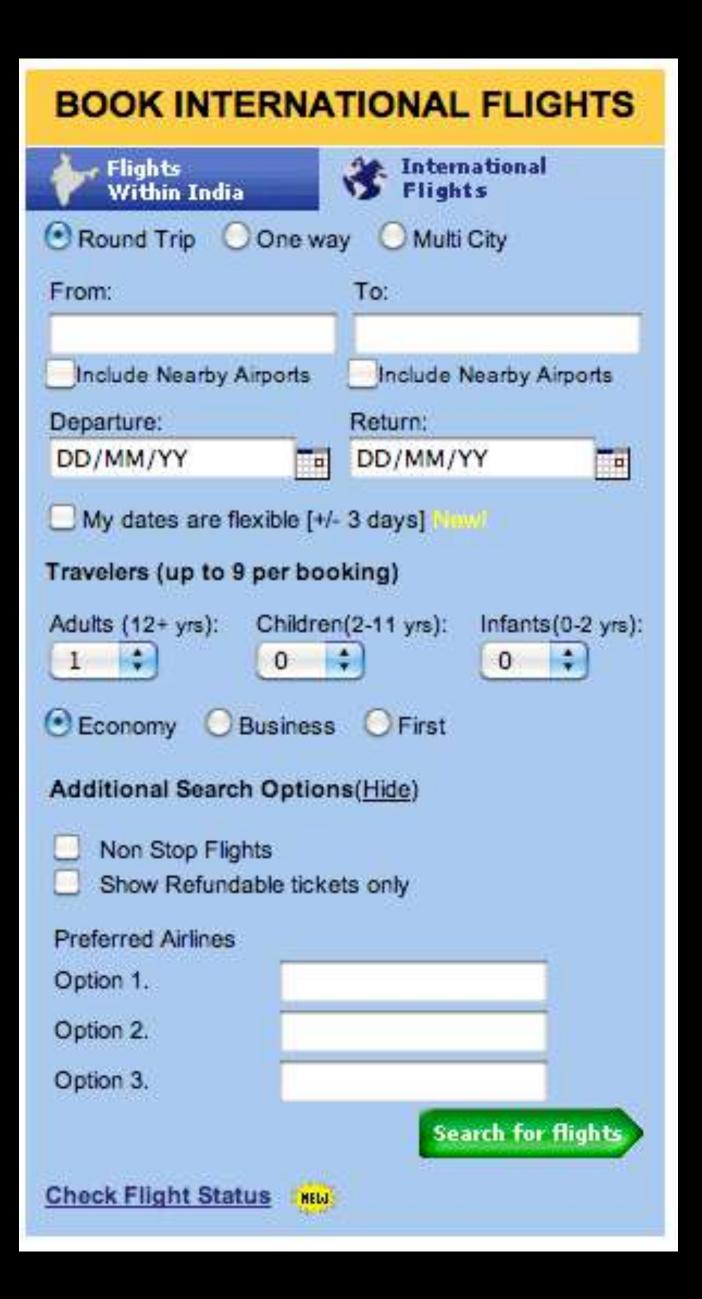
L1 Input correctness

Shift Left?
performance, load,
responsiveness..

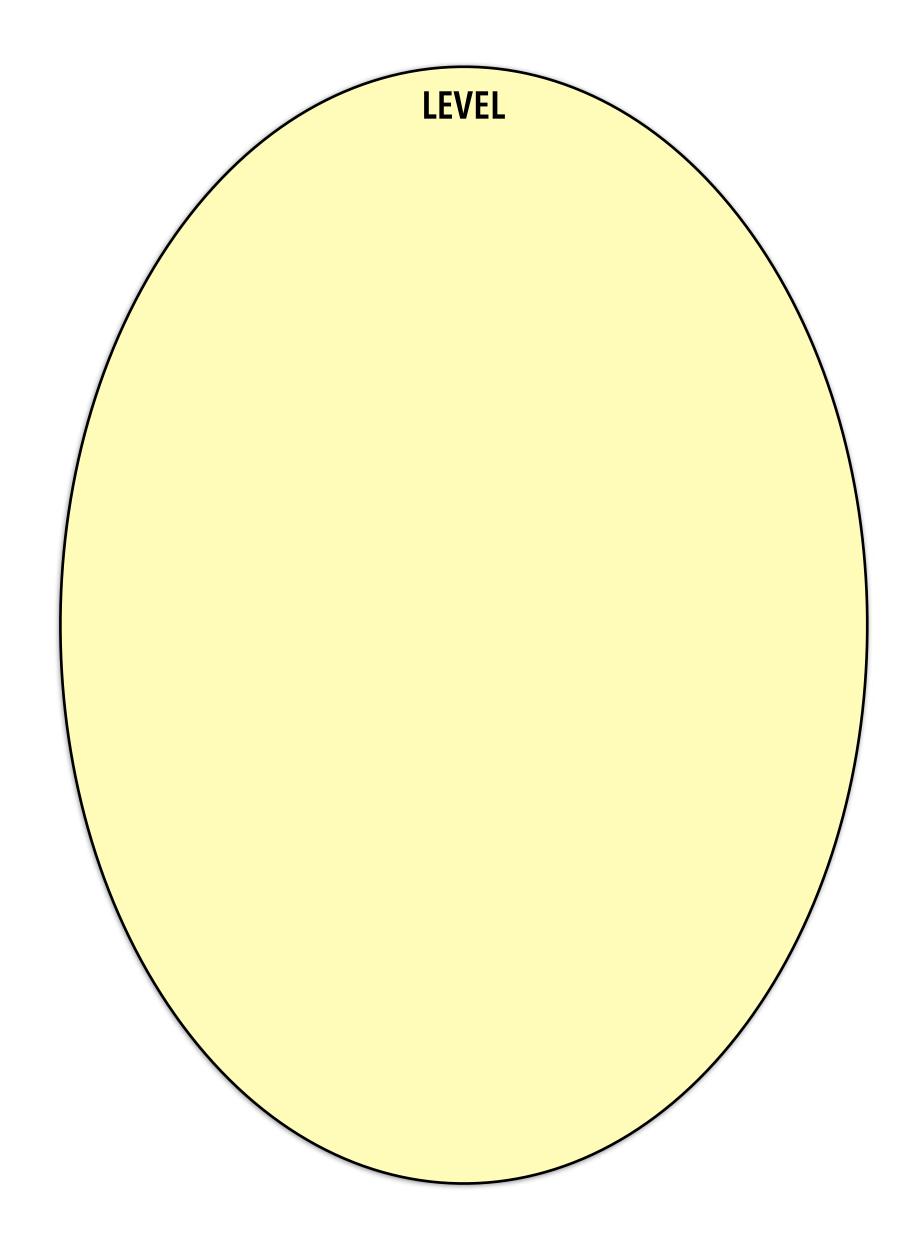
functional correctness

error handling(connection)...

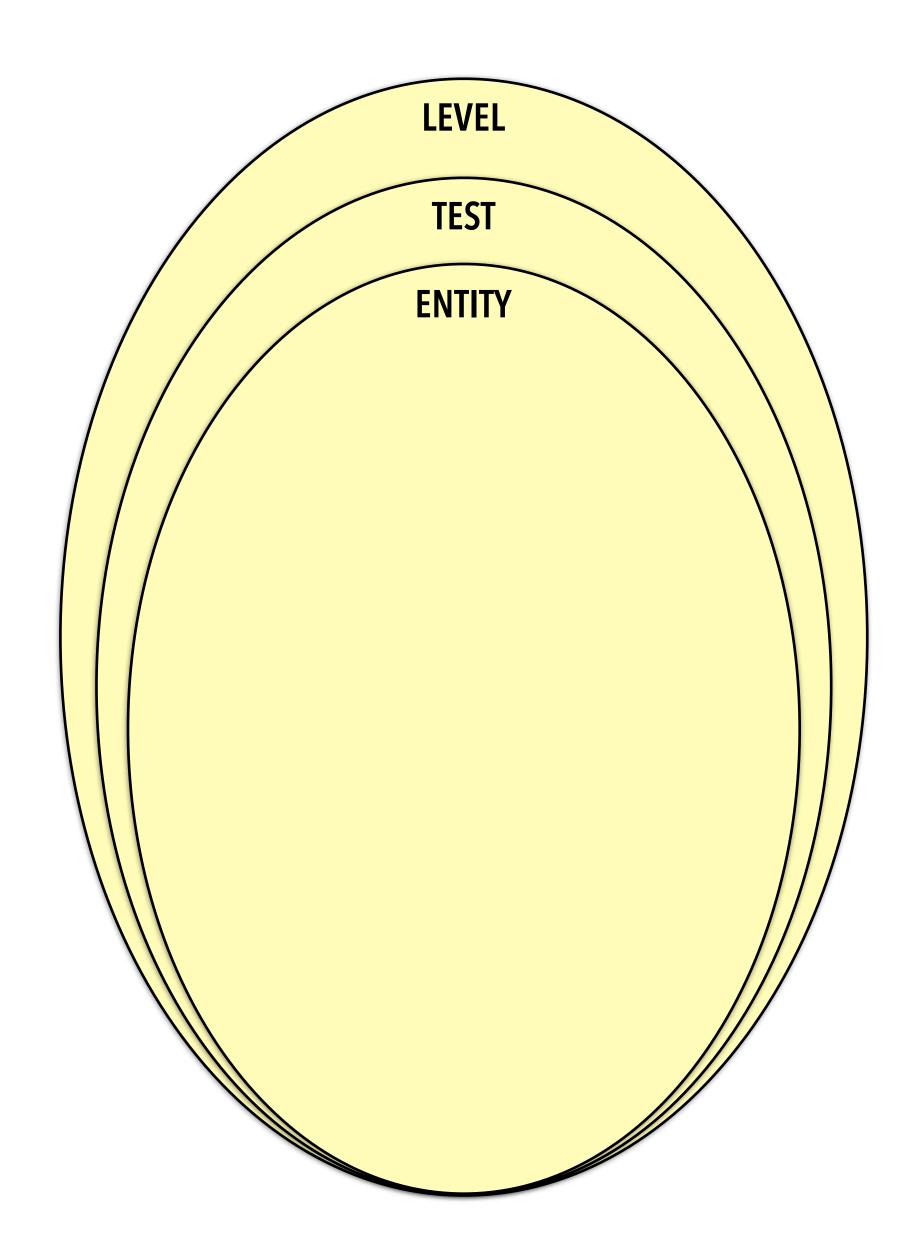
defaults, tab order, layout...



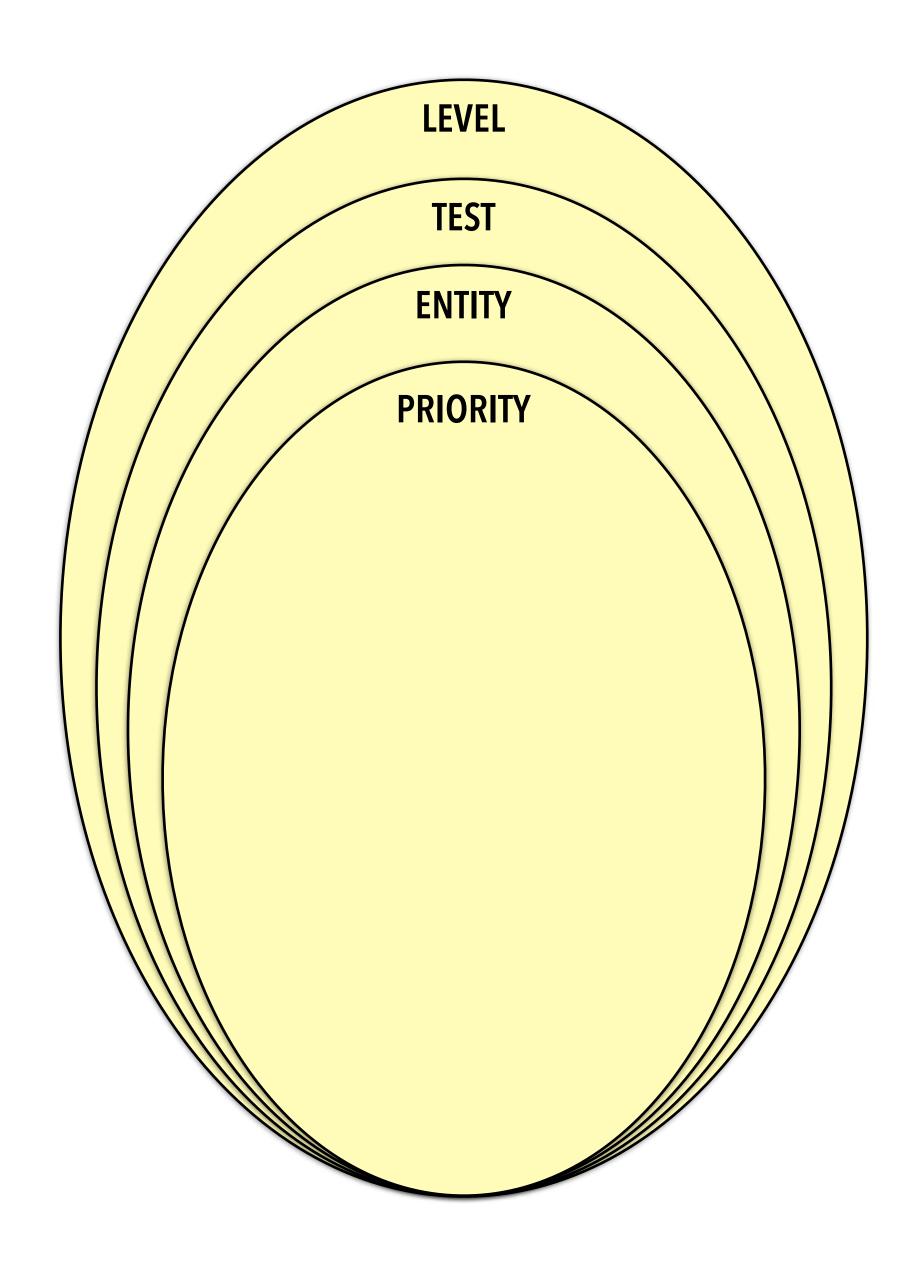
Test case architecture



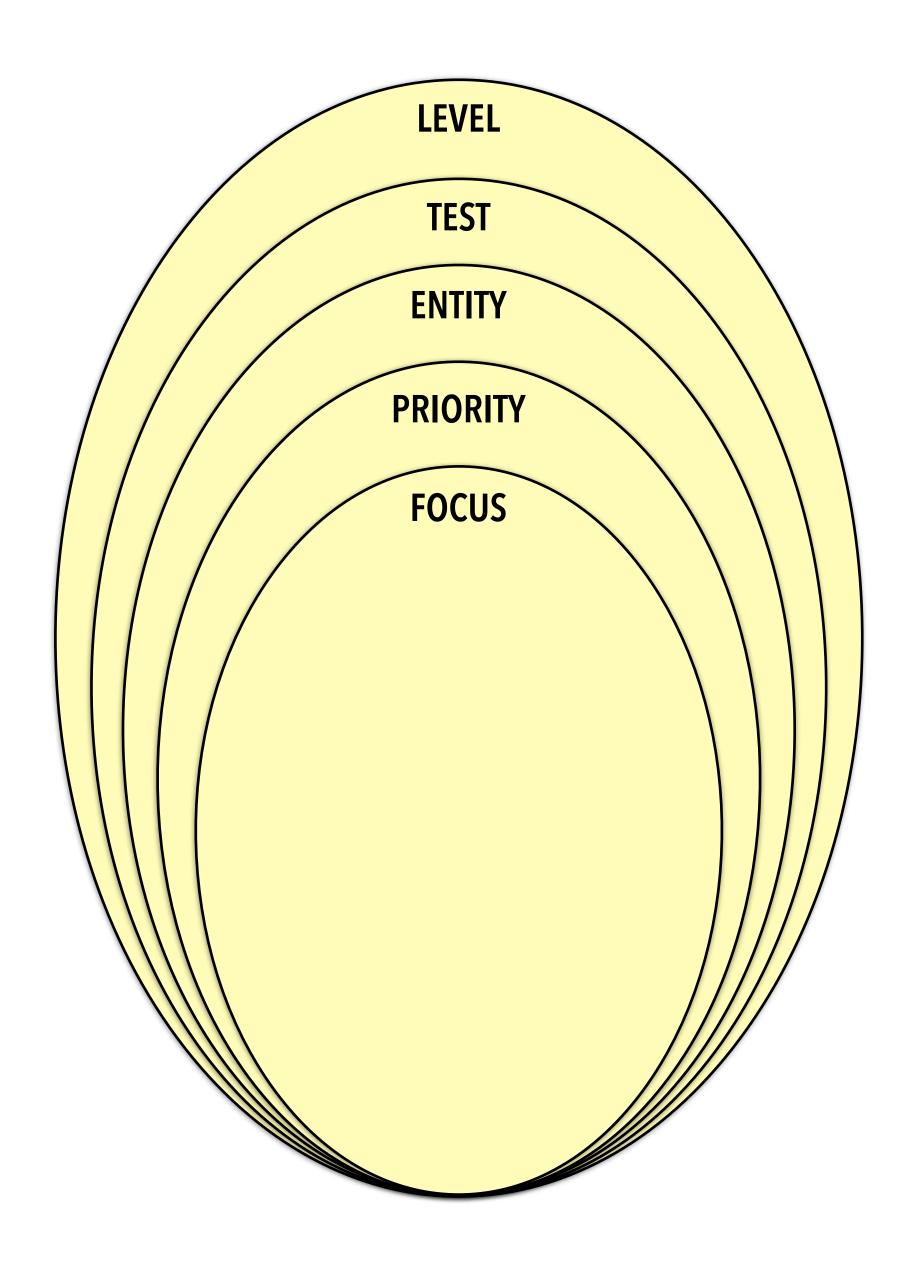




Arranged
by LEVELS,
with ENTITIES
grouped by TEST,

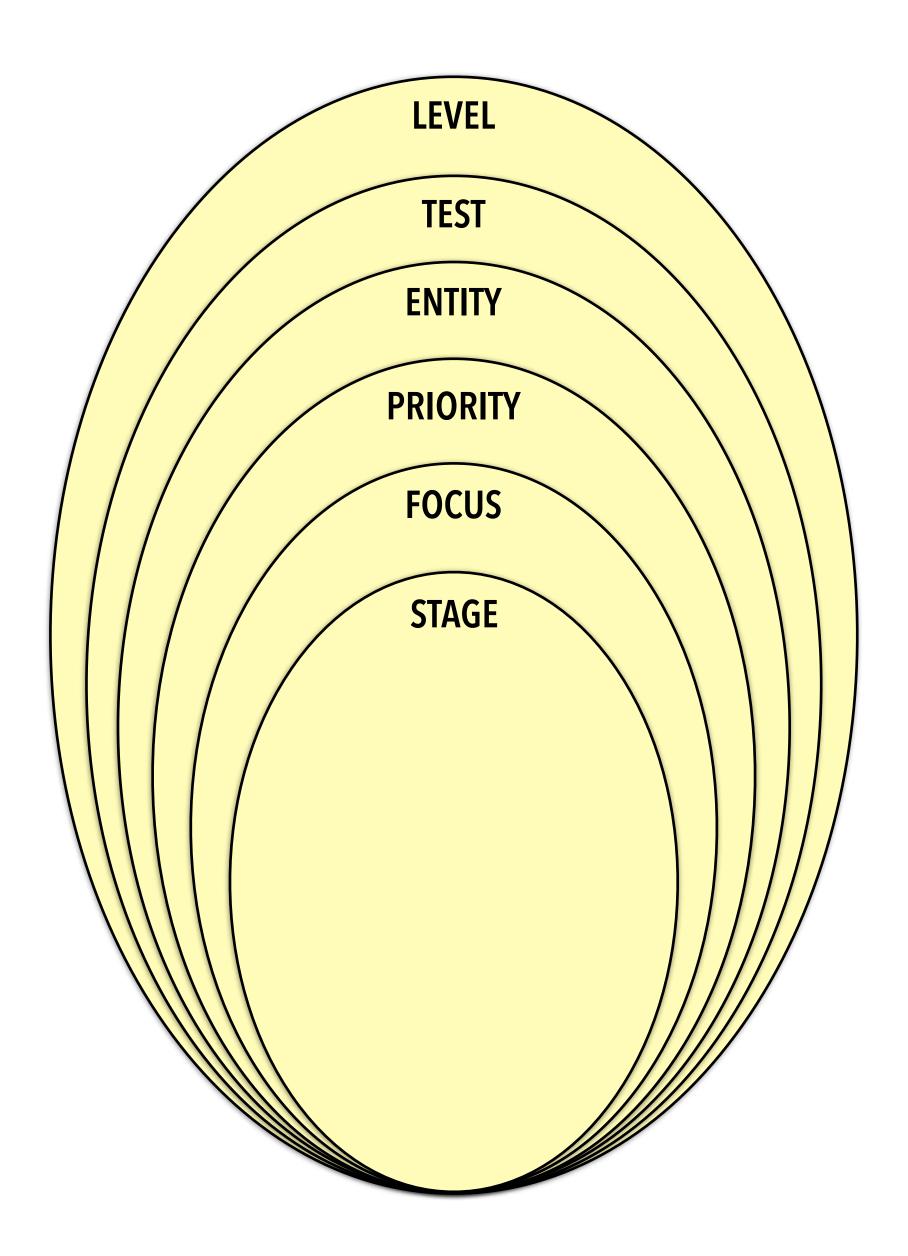


Arranged
by LEVELS,
with ENTITIES
grouped by TEST,
ranked by PRIORITY,



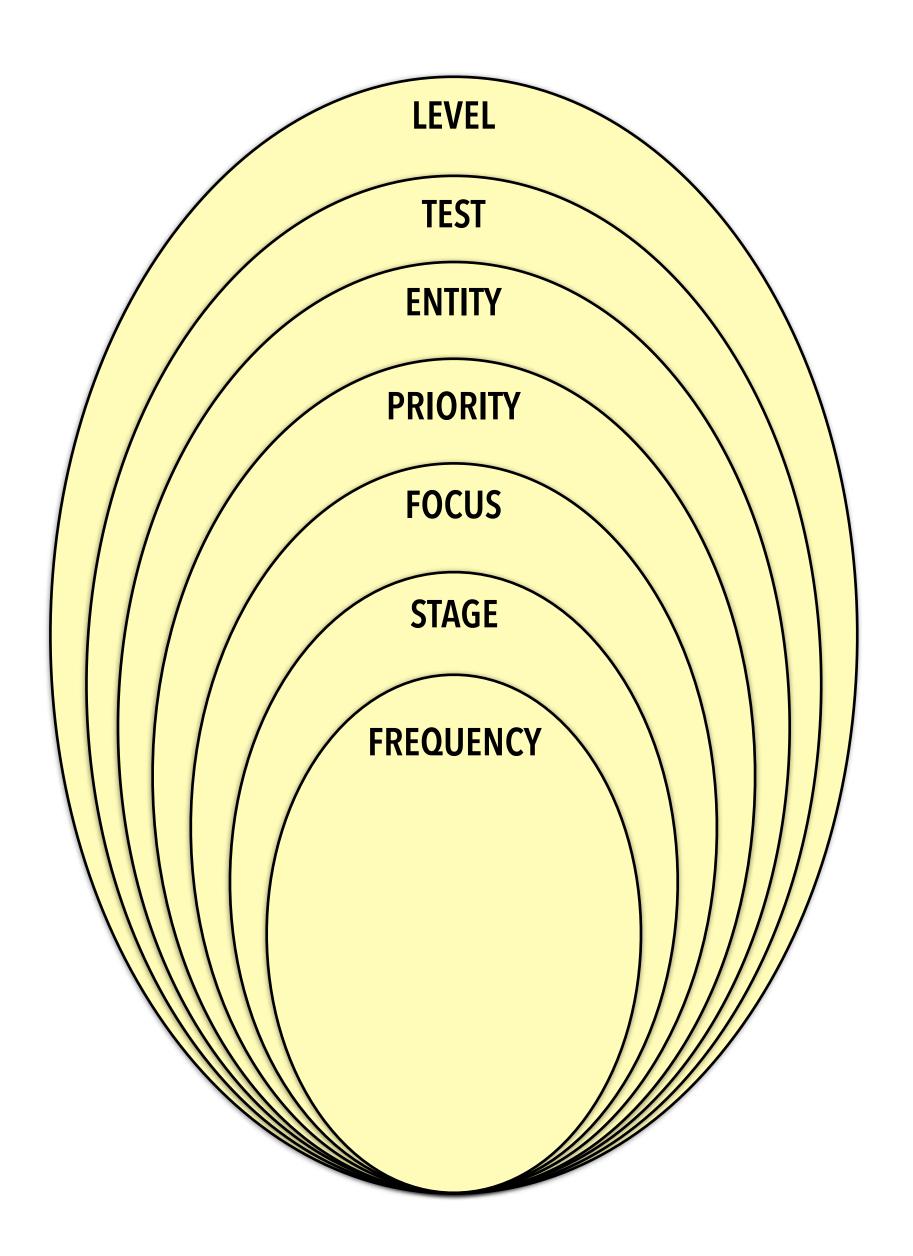


Arranged
by LEVELS,
with ENTITIES
grouped by TEST,
ranked by PRIORITY,
categorised by FOCUS,



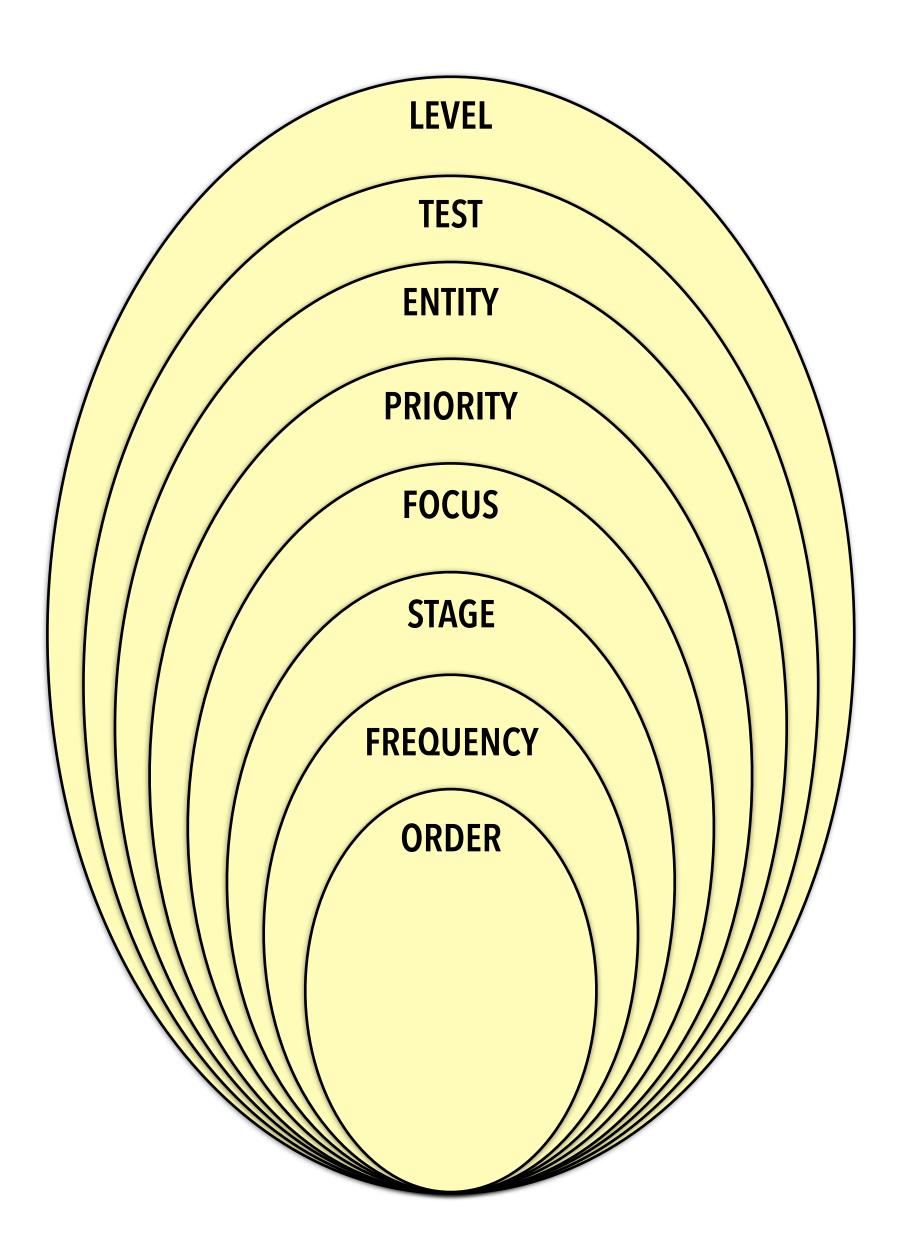


Arranged
by LEVELS,
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grouped by TEST,
ranked by PRIORITY,
categorised by FOCUS,
classified by evaluation STAGE,



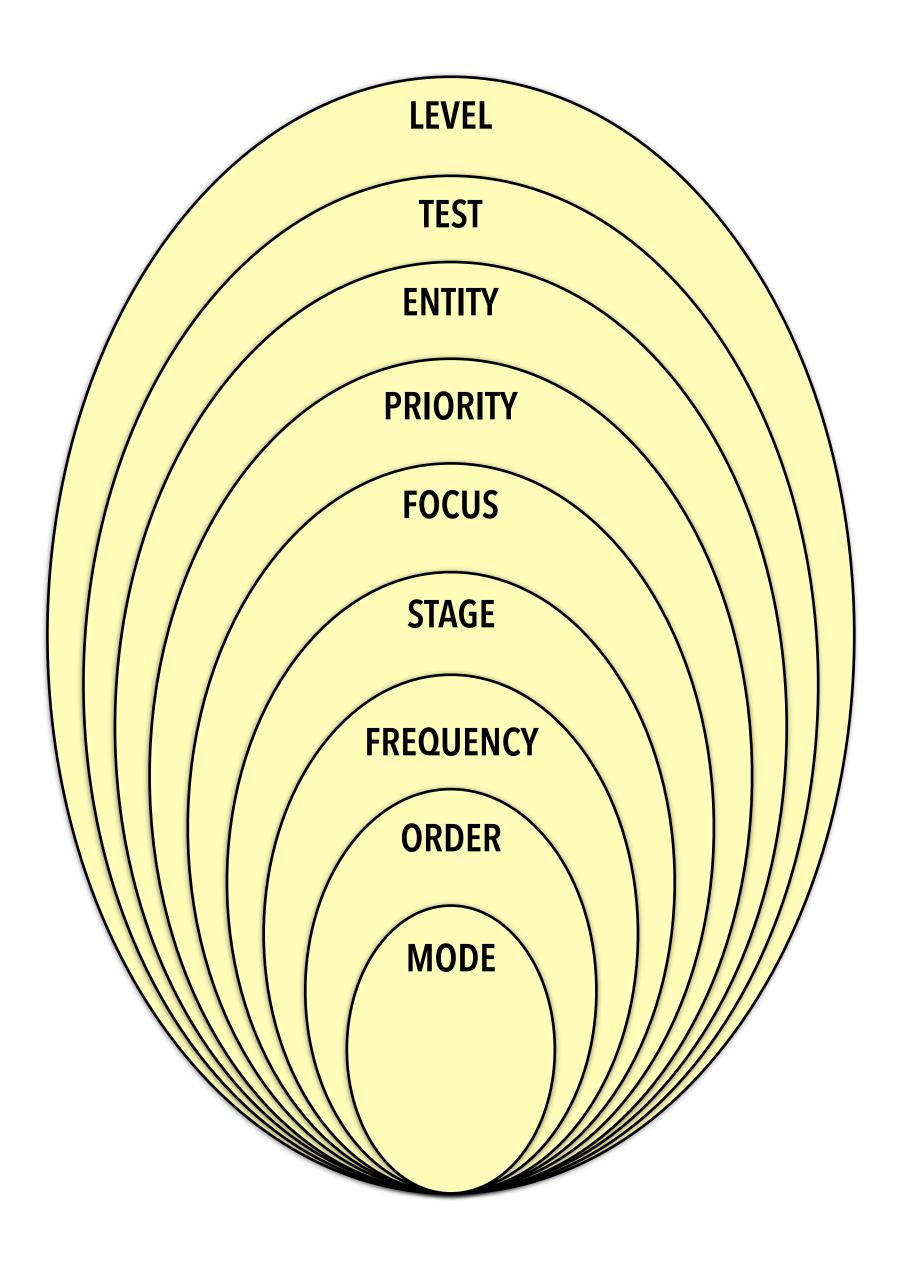
TS

Arranged
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classified by evaluation STAGE,
tagged with execution FREQUENCY,



TS

Arranged by LEVELS, with ENTITIES grouped by TEST, ranked by PRIORITY, categorised by FOCUS, classified by evaluation STAGE, tagged with execution FREQUENCY, linked by optimal run ORDER,

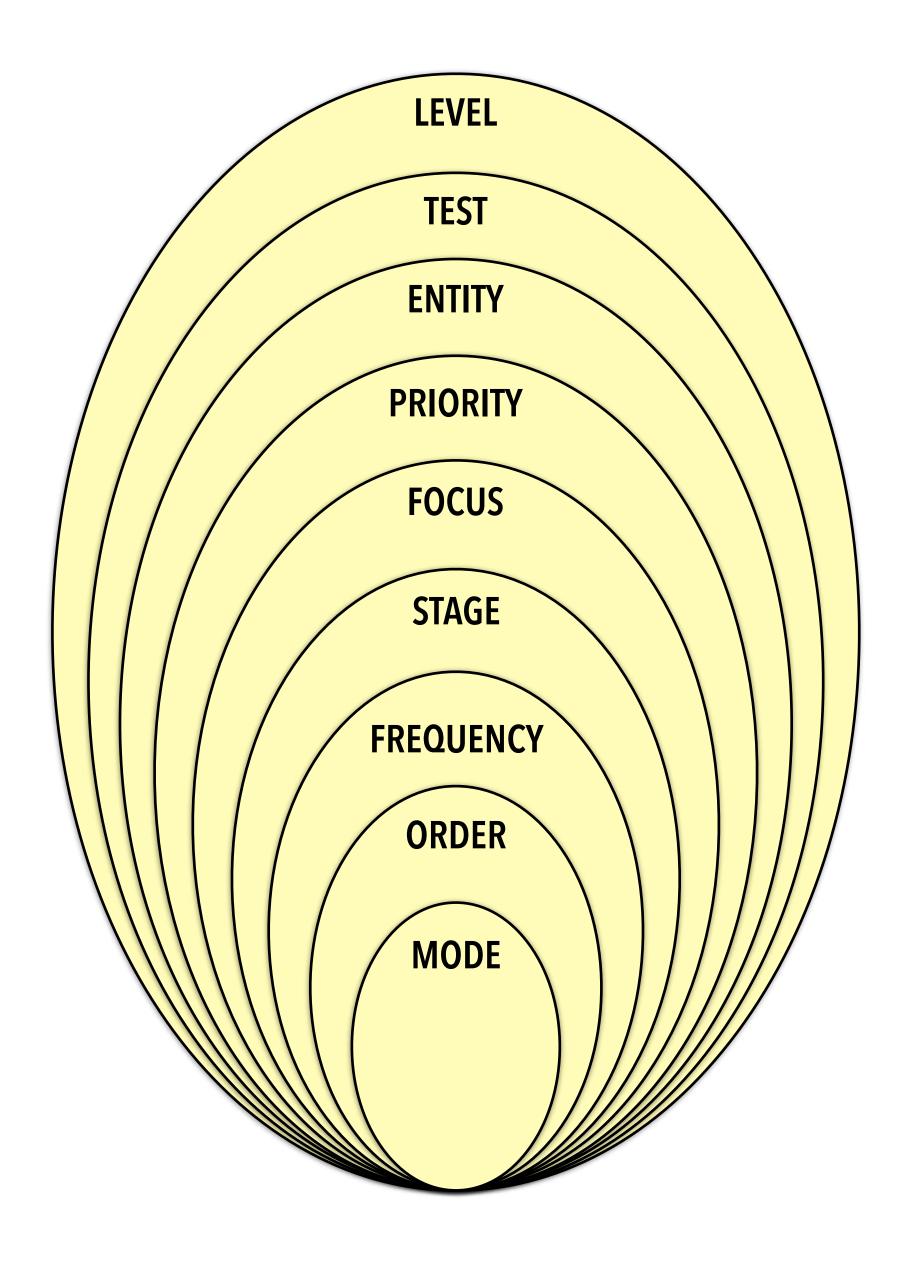


HBT test architecture (<u>stagsoftware.com/hbtcentral</u>)

TS

Arranged by LEVELS, with ENTITIES grouped by TEST, ranked by PRIORITY, categorised by FOCUS, classified by evaluation STAGE, tagged with execution FREQUENCY, linked by optimal run ORDER, collated by execution MODE.

A well architected set of test cases is like a effective bait that can 'attract' defects in the system.



HBT test architecture (<u>stagsoftware.com/hbtcentral</u>)

See aesthetics in this arrangement?



Arranged by LEVELS, with ENTITIES grouped by TEST, ranked by PRIORITY, categorised by FOCUS, classified by evaluation STAGE, tagged with execution FREQUENCY, linked by optimal run ORDER, collated by execution MODE.

A well architected set of test cases is like a effective bait that can 'attract' defects in the system.

"Role of test documentation styles and organisation"

Test documentation is often weary, dreary and lengthy.

Does writing style and organisation impact test effectiveness?

Does it have a bearing on the ability to be agile?

Should it be structured? or free format?

How can we be structured yet be creative?

Your comments/thoughts please.

Test writing style

Contents of test case document

Test objective

This is really a TEST SCENARIO

Pre-requisites

What is to be done before we stimulate this behaviour

Test data

INPUT-1	INPUT-2	INPUT-3	EXP. RESULT
A1	B1	C1	ER1
A2	B2	C2	ER2

Test steps

Actions to be done to execute this behaviour

Expected result

List 'what to check for' to assess correctness

Contents of test case document - How much do we need?

Test objective

This is really a TEST SCENARIO

Pre-requisites

What is to be done before we stimulate this behaviour

Test data

INPUT-1	INPUT-2	INPUT-3	EXP. RESULT
A1	B1	C1	ER1
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Test steps

Actions to be done to execute this behaviour

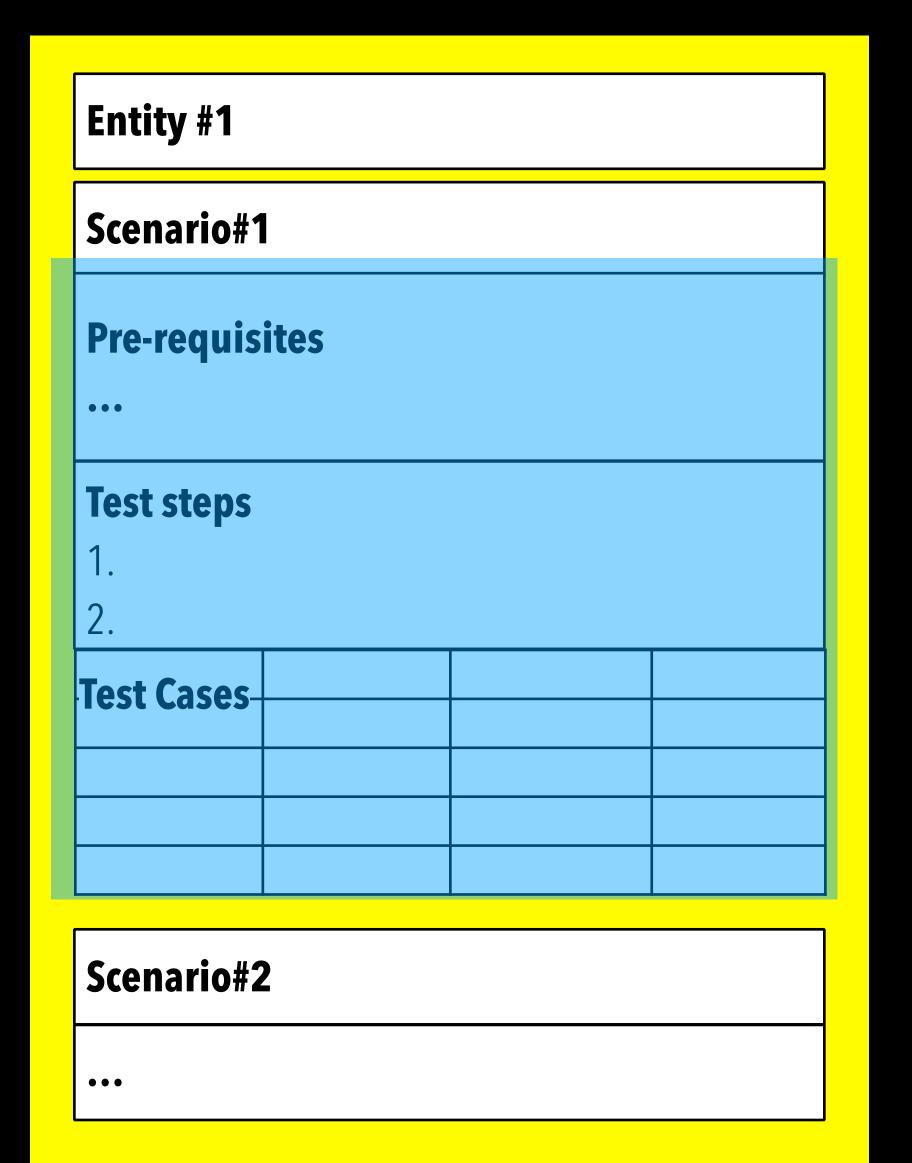
Expected result

List 'what to check for' to assess correctness

Typical contents of test documentation

Entity #1 (say Feature 1)
Entity #2 (say Feature 2)
Entity #3 (say Feature 3)

- 1. Do test wise
- 2. For each test, entity-wise
- 3. For each entity, Scenario-wise
- 4. For each scenario, list pre-requisites
- 5. For each scenario, list test cases using tabular notation
- 6. For each scenario, list detailed steps as needed
- 7. Tag scenario tag:
 - a.to type Conformance (+ve)/ Robustness (-ve)
 - b.with PRIORITY (say 1/2/3)
 - c.to PDT as appropriate



Writing a test scenario - One liner

A test scenario reflects a behavior and is therefore "the path from beginning to end"

Write this in ONE sentence using IMPERATIVE style

Ensure that the system does ..."

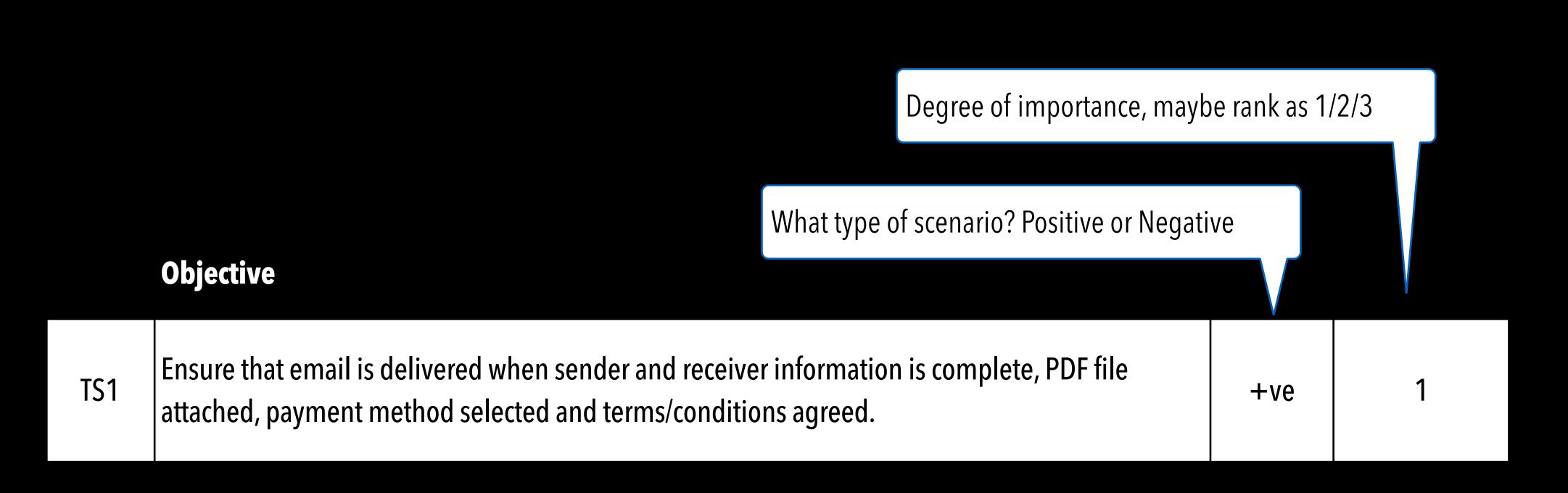


Ensure that the system does NOT ..."

-ve

"Ensure that email is delivered when sender and receiver information is complete, PDF file attached, payment method selected and terms/conditions agreed."

...add attributes to test scenario like TYPE, PRIORITY



TC ID	SEND By	Pgs2Print	PaperSize	Two Sided?	Colour?	EXP. RESULT
TS1.TC1	Normal Post	1	A4	Yes	Yes	Successful
TS1.TC2	Speed Post	2	A5	No	No (B/W)	Successful

Writing test cases - Tabular

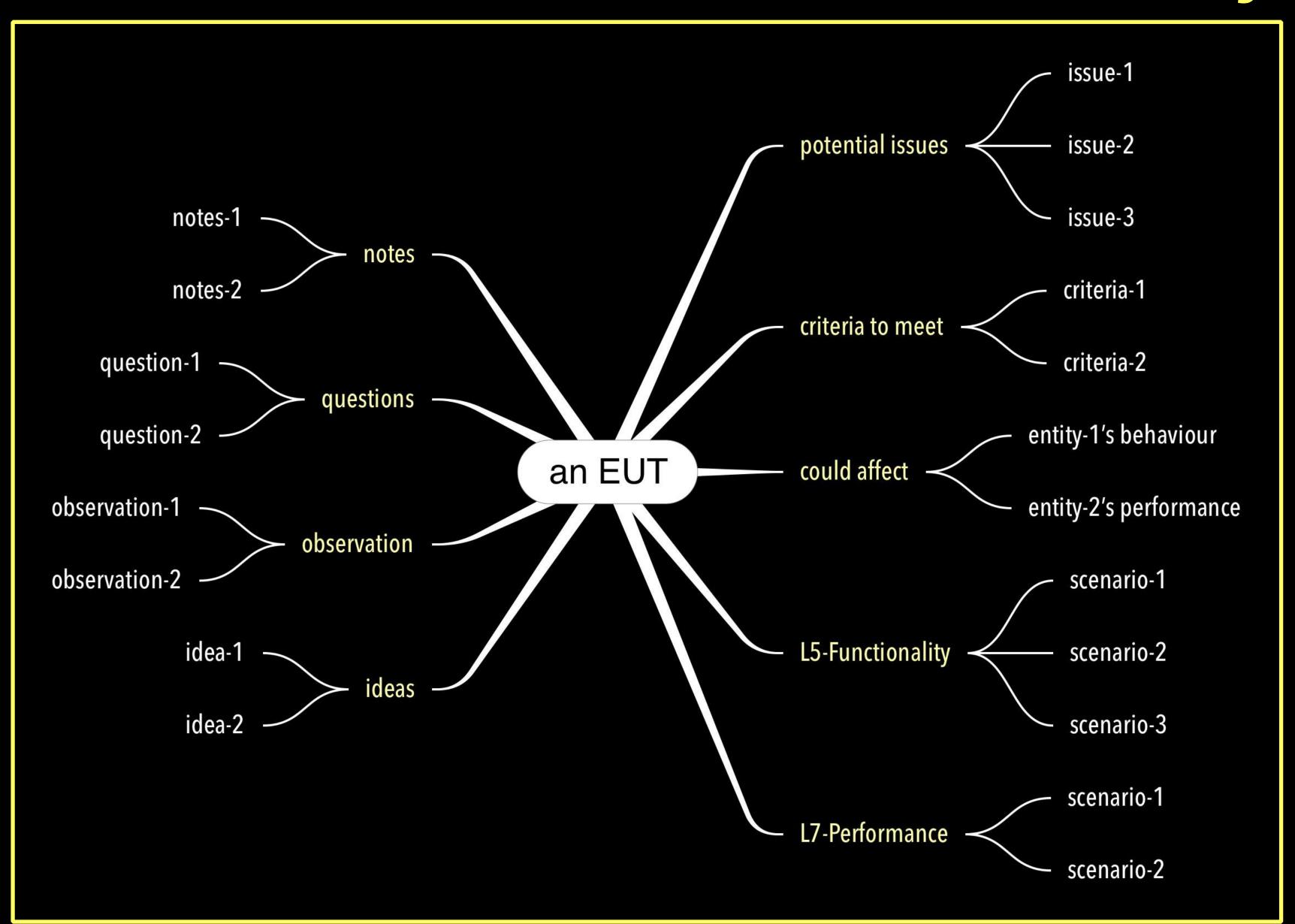
A test case is an unique combination of a set of inputs to stimulate a behavior

Consider the example where the following inputs vary for this scenario

INPUT	Values
SendBy	SpeedPost, NormalPost
Pgs2Print	1, 2
PaperSize	A4, A5
Two-sided?	Yes/No
Colour?	C/BW

TC ID	SEND By	Pgs2Print	PaperSize	Two Sided?	Colour?	EXP. RESULT
TS1.TC1	Normal Post	1	Α4	Yes	Yes	Successful
TS1.TC2	Speed Post	2	A 5	No	No (B/W)	Successful

Could we ideate & document non-linearly?



Thank you.



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